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ELAN MICROELECTRONICS CORP.

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# ***EM78P813***

## **8-BIT OTP MICRO-CONTROLLER**

**Version 1.6**

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Specification Revision History		
Version	Content	
<b>EM78813 ICE</b>		
1.0	Initial version	
1.1	Add "VNWSB" pin Add touch panel pen press / unpress detection	2002/12/25
1.2	Remove "VNWSB" pin Change FSK, DTMF and CW power control	2003/3/4
1.3	Modify Current DA resolution from 7 bits to 10 bits	2003/3/26
1.4	Add 208 pin QFP package	2003/9/1
1.5	1. Modify normal mode operation voltage 2. Modify DC electrical characteristic 3. Remove AD and Touch panel function	2003/12/3
1.6	Remove Idle mode	2004/8/19

	<i>EM78R813</i>	<i>EM78P813</i>	<i>EM78813</i>	<i>EM78815</i>
Data RAM	16K X 8	16K X 8	4K X 8	4K X 8
PRG ROM	64K X 13	64K X 13	48K X 13	64K X 13
DATA ROM	256K X 8	256K X 8	256K X 8	256K X 8
Expand ROM	2M X 8	2M X 8	--	2M X 8
STACK	32	24	24	24
Common RAM	256 byte	128 byte	128 byte	128 byte
OP	O	X	X	X
Current DA	O	O	O	O
DED input	Share with TIP	Independent pin	Independent pin	Independent pin
Key scan	Chipsel pin decide	Chipsel pin decide	Share with SEG	Share with IO
Pin	256	186	184	105
Process	.5	.5	.5	.35

#### EM78813/EM78815 mode select

	EM78813 mode(IOCB page1 bit6=0)	EM78815 mode(IOCB page1 bit6=1)
KEY strobe pin	Share with SEG50~SEG65	Share with PORT8 and PORT9
Internal LCD driver	Enable	Disable(COM,SEG pin high impedance)
Expand function	NO	Interface share with SEG34~SEG65

#### Application Note

- 2.0V reference voltage will power down when both RD PAGE2 bit7(DAREF) and RA PAGE2 bit7(CMPEN) are clear to 0.
- For targeting interrupt and program run to address 0x0008, ACC, R3(STATUS), R5(Program page) and R4(6,7) will be automatically saved and R3(6,7) R register page will set to PAGE0, and reload after the instruction "RETI".
- Before using Key tone function, please set Port 76 as output type.
- In EM78R813, pin EGIN1 and EGIN2 are shared with pin TIP and RIN, but they are independent in EM78P813 and EM78813.
- In EM78R813, user can turn on one of FSK, DTMF and CW power at the same time. In OTP and mask version, user can turn on both CID(one of FSK and DRMF) or CW power at the same time, but FSK and DTMF power can not turn on simultaneously.
- Please do not switch MCU operation mode from normal mode to sleep mode directly. Before into sleep mode, please switch MCU to green mode.
- For accessing data ROM, EM78P813 (OTP) can work at 10.74MHz, but please note that ROM type EM78813 only can work at 5.37MHz
- While switching main clock (regardless of high freq to low freq or on the other hand), adding 6 instructions delay (NOP) is required.

\* This specification is subject to change without notice.

2004/8/19 (V1.6)



## I. General Description

The EM78P813 is an 8-bit CID (Call Identification) RISC type microprocessor with low power, high speed CMOS technology. There are 64Kx13 bits and 256Kx8 bits Electrical One Time Programmable Read Only Memory (OTP-ROM) within it. It provides security bits and some One time programmable Option bits to protect the OTP memory code from any external access as well as to meet user's options.

Integrated onto a single chip are on chip watchdog (WDT), programmable real time clock/counter, external/internal interrupt, power down mode, LCD driver, FSK decoder, Call waiting decoder, Energy Detector (DED), DTMF receiver, Programming Tone generator, build-in KEY TONE clock generation, Comparator and tri-state I/O. The EM78P813 provides a single chip solution to design a CID of calling message display.

## II. Feature

### ➤ CPU

Operating voltage : 2.2V~5.5V at main CLK less then 3.58MHz.

Main CLK(Hz)	Under 3.58M	5.37M	10.74M
Operating Voltage(min)	2.2	2.5	3

64Kx13 Program ROM

256Kx8 data ROM

16Kx8 data RAM

128x8 common register

Up to 56 bi-directional tri-state I/O ports (32 shared with LCD Segment pins)

IO with internal Pull high, wake-up and interrupt functions

STACK: 24 level stack for subroutine nesting

TCC: 8-bit real time clock/counter (TCC) with 8-bit prescaler

COUNTER1: 8 or 16 bit counter with 8-bit prescaler can be an interrupt source

COUNTER2: 8-bit counter with 8-bit prescaler can be an interrupt source

Watch Dog : Programmable free running on chip watchdog timer

CPU modes:

Mode	CPU status	Main clock	32.768kHz clock status
Sleep mode	Turn off	Turn off	Turn off
Green mode	Turn on	Turn off	Turn on
Normal mode	Turn on	Turn on	Turn on

4 step Normal mode CLK : 1.79 , 3.58 , 5.37 , 10.74 MHz generated by internal PLL.

13 interrupt source , 8 external , 5 internal

Key Scan : Port key scan function up to 16x4 keys

Sub-Clock: 32.768KHz crystal.

Key tone output :4KHz, 2KHz ,1KHz (shared with IO)

Comparator: 3-channel comparators: internal (16 level) or external reference voltage. (shared with IO)

### ➤ Serial transmitter/receiver interface

Serial Peripheral Interface (SPI): Interrupt flag available for the read buffer full, Programmable baud rates of communication, Three-wire synchronous communication. (shared with IO)

### ➤ Current D/A

Operation Voltage : 2.5V 5.5V

10-bit resolution and 3-bit output level control

Current DA output can drive speaker through a transistor for sound playing. (shared with IO)

### ➤ Programmable Tone Generators

Operation Voltage 2.2V 5.5V

Programmable Tone1 and Tone2 generators

Independent single tone generation for Tone1 and Tone2



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Mixed dual tone generation by Tone1 and Tone2 with 2dB difference

Can be programmed for DTMF tone generation

Can be programmed for FSK signal (Bell202 or V.23) generation

➤ **CID**

Operation Voltage 2.7V 5.5V for FSK

Operation Voltage 2.7V 5.5V for DTMF receiver

Compatible with Bellcore GR-30-CORE (formerly as TR-NWT-000030)

Compatible with British Telecom (BT) SIN227 & SIN242

FSK demodulator for Bell 202 and ITU-T V.23 (formerly as CCITT V.23)

Differential Energy Detector (DED) for line energy detection

➤ **CALL WAITING**

Operation Voltage 2.6V 5.5V

Compatible with Bellcore special report SR-TSV-002476

Call-Waiting (2130Hz plus 2750Hz) Alert Signal Detector

Good talkdown and talkoff performance

Sensitivity compensated by adjusting input OP gain

➤ **LCD (16x112 , 24x106 , 32x98 )**

Operating Voltage range:

Supply voltage : 2.5V to 5.5V

Through charge pump circuit and regulate adjusting, LCD device voltage : 3.6V to 5.3V

Maximum common driver pins : 16/24/32

Maximum segment driver pins : 112(SEG0..SEG111)/106(SEG0..SEG105)/ 106(SEG0..SEG97)

Shared COM16 ~ COM23 pins with SEG113 ~ SEG106 pins

Shared COM24 ~ COM31 pins with SEG105 ~ SEG98 pins

1/5 bias for 16 common mode , 1/6 bias for 24 common mode and 1/7 for 32 common mode

1/16, 1/24, 1/32 duty

32 Level LCD contrast control (software)

Internal resistor circuit for LCD bias.

➤ **External LCD controller (64 x 256 dot MAX for a pair of Master and Slave LCD Driver)**

Multi-chip operation(Master, Slave) available for external LCD device.

➤ **Expand**

128K Program ROM (64K on\_chip and provided Parallel transmitter interface for 64K external program ROM access.)Through external address & data bus, 2M byte Data ROM can be addressing.

➤ **Package type**

186 pin die : EM78P813H

208 pin QFP : EM78P813AQ(POVD disable)

EM78P813BQ(POVD enable)

### III. Application

adjunct units

SMS phones

feature phones



## IV. Pin Configuration

SEG0	1	137	SEG50/EXA4
COM15	2	136	SEG51/EXA3
COM14	3	135	SEG52/EXA2
COM13	4	134	SEG53/EXA1
COM12	5	133	SEG54/EXA0
COM11	6	132	SEG55/CS
COM10	7	131	SEG56/WR
COM9	8	130	SEG57/RD
COM8	9	129	SEG58/EXD7
COM7	10	128	SEG59/EXD6
COM6	11	127	SEG60/EXD5
COM5	12	126	SEG61/EXD4
COM4	13	125	SEG62/EXD3
COM3	14	124	SEG63/EXD2
COM2	15	123	SEG64/EXD1
COM1	16	122	SEG65/EXD0
COM0	17	121	LVDD
AVDD	18	120	VC5
POVD	19	119	VC4
PLL	20	118	VC3
TONE	21	117	VC2
TIP	22	116	VC1
RING	23	115	VREF
CWGS	24	114	C2
CWIN	25	113	C1
EGIN1	26	112	Vout
EGIN2	27	111	LVSS
POVD	28	110	SEG66/P80
AVSS	29	109	SEG67/P81
P60/STGT	30	108	SEG68/P82
P61/EST	31	107	SEG69/P83
P62	32	106	SEG70/P84
P63	33	105	SEG71/P85
P64	34	104	SEG72/P86
P65/CMP1	35	103	SEG73/P87
P66CMP2	36	102	SEG74/P90
P67CMP3	37	101	SEG75/P91
PD0	38	100	SEG76/P92
PD1	39	99	SEG77/P93
PD2	40	98	SEG78/P94
PD3	41	97	SEG79/P95
PD4/SCK	42	96	SEG80/P96
PD5/SDO	43	95	SEG81/P97
PD6/SDI	44	94	SEG82/PB0/LD0
PD7/DAOUT	45	93	SEG83/PB1/LD1
VDD	46	92	
VDD	47	91	
XIN	48	90	
XOUT	49	89	
/RESET	50	88	
P70/INT0	51	87	
P71/INT1	52	86	
P72/INT2	53	85	
P73/INT3	54	84	
P74/INT4	55	83	
P75/INT5	56	82	
P76/INT6/KTONE	57	81	
P77/INT7	58	80	
EXSEL	59	79	
CHIPSEL	60	78	
TEST	61	77	
GND	62	76	
COM16	63	75	
COM17	64	74	
COM18/SEG111	65	73	
COM19/SEG110	66	72	
COM20/SEG109	67	71	
COM21/SEG108	68	70	
COM22/SEG107	69	69	
COM23/SEG106	70	68	
COM24/SEG105	71	67	
COM25/SEG104	72	66	
COM26/SEG103	73	65	
COM27/SEG102	74	64	
COM28/SEG101	75	63	
COM29/SEG100	76	62	
COM30/SEG99	77	61	
COM31/SEG98	78	60	
SEG97/PC7	79	59	
SEG96/PC6	80	58	
SEG95/PC5	81	57	
SEG94/PC4/A0	82	56	
SEG93/PC3/RD	83	55	
SEG92/PC2/WR	84	54	
SEG91/PC1/CS1	85	53	
SEG90/PC0/CS2	86	52	
SEG89/PB7/LD7	87	51	
SEG88/PB6/LD6	88	50	
SEG87/PB5/LD5	89	49	
SEG86/PB4/LD4	90	48	
SEG85/PB3/LD3	91	47	
SEG84/PB2/LD2	92	46	
SEG83/PB1/LD1	93	45	
SEG82/PB0/LD0	94	44	
SEG81/P97	95	43	
SEG80/P96	96	42	
SEG79/P95	97	41	
SEG78/P94	98	40	
SEG77/P93	99	39	
SEG76/P92	100	38	
SEG75/P91	101	37	
SEG74/P90	102	36	
SEG73/P87	103	35	
SEG72/P86	104	34	
SEG71/P85	105	33	
SEG70/P84	106	32	
SEG69/P83	107	31	
SEG68/P82	108	30	
SEG67/P81	109	29	
SEG66/P80	110	28	
LVSS	111	27	
Vout	112	26	
C1	113	25	
C2	114	24	
VREF	115	23	
VC1	116	22	
VC2	117	21	
VC3	118	20	
VC4	119	19	
VC5	120	18	
LVDD	121	17	
SEG65/EXD0	122	16	
SEG64/EXD1	123	15	
SEG63/EXD2	124	14	
SEG62/EXD3	125	13	
SEG61/EXD4	126	12	
SEG60/EXD5	127	11	
SEG59/EXD6	128	10	
SEG58/EXD7	129	9	
SEG57/RD	130	8	
SEG56/WR	131	7	
SEG55/CS	132	6	
SEG54/EXA0	133	5	
SEG53/EXA1	134	4	
SEG52/EXA2	135	3	
SEG51/EXA3	136	2	
SEG50/EXA4	137	1	

Fig.1\_a : EM78P813 die pin assignment



# EM78P813 8-bit OTP Micro-controller

SEG0	1	156	SEG43/EXA11
COM15	2	155	SEG44/EXA10
COM14	3	154	SEG45/EXA9
COM13	4	153	SEG46/EXA8
COM12	5	152	SEG47/EXA7
COM11	6	151	SEG48/EXA6
COM10	7	150	SEG49/EXA5
COM9	8	149	SEG50/EXA4
COM8	9	148	SEG51/EXA3
COM7	10	147	SEG52/EXA2
COM6	11	146	SEG53/EXA1
COM5	12	145	SEG54/EXA0
COM4	13	144	SEG55/CS
COM3	14	143	SEG56/WR
COM2	15	142	SEG57/RD
COM1	16	141	SEG58/EXD7
COM0	17	140	SEG59/EXD6
AVDD	18	139	SEG60/EXD5
PLL	19	138	SEG61/EXD4
TONE	20	137	SEG62/EXD3
TIP	21	136	SEG63/EXD2
RING	22	135	SEG64/EXD1
CWGS	23	134	SEG65/EXD0
CWIN	24	133	LVDD
EGIN1	25	132	VC5
EGIN2	26	131	VC4
AVSS	27	130	NC
P60/STGT	28	129	NC
P61/EST	29	128	NC
P62	30	127	VC3
P63	31	126	VC2
P64	32	125	VC1
P65/CMP1	33	124	VREF
P66/CMP2	34	123	C2
P67/CMP3	35	122	C1
PD0	36	121	Vout
PD1	37	120	LVSS
PD2	38	119	SEG66/P80
PD3	39	118	SEG67/P81
PD4/SCK	40	117	SEG68/P82
PD5/SDO	41	116	SEG69/P83
PD6/SDI	42	115	SEG70/P84
PD7/DAOUT	43	114	SEG71/P85
VDD	44	113	SEG72/P86
XIN	45	112	SEG73/P87
XOUT	46	111	SEG74/P90
/RESET	47	110	SEG75/P91
P70/INT0	48	109	SEG76/P92
NC	49	108	SEG77/P93
NC	50	107	SEG78/P94
NC	51	106	SEG79/P95
NC	52	105	SEG80/P96
SEG42/EXA12	157		
SEG41/EXA13	158		
SEG40/EXA14	159		
SEG39/EXA15	160		
SEG38/EXA16	161		
SEG37/EXA17	162		
SEG36/EXA18	163		
SEG35/EXA19	164		
SEG34/EXA20	165		
SEG33	166		
SEG32	167		
SEG31	168		
SEG30	169		
SEG29	170		
SEG28	171		
SEG27	172		
SEG26	173		
SEG25	174		
SEG24	175		
SEG23	176		
SEG22	177		
SEG21	178		
SEG20	179		
SEG19	180		
SEG18	181		
SEG17	182		
SEG16	183		
SEG15	184		
SEG14	185		
SEG13	186		
SEG12	187		
SEG11	188		
SEG10	189		
SEG9	190		
SEG8	191		
SEG7	192		
SEG6	193		
SEG5	194		
SEG4	195		
SEG3	196		
SEG2	197		
SEG1	198		
NC	199		
NC	200		
NC	201		
NC	202		
NC	203		
NC	204		
NC	205		
NC	206		
NC	207		
NC	208		
NC	53		
NC	54		
NC	55		
NC	56		
NC	57		
NC	58		
NC	59		
NC	60		
P71/INT1	61		
P72/INT2	62		
P73/INT3	63		
P74/INT4	64		
P75/INT5	65		
P76/INT6	66		
P77/INT7	67		
EXSEL	68		
CHIPSEL	69		
TEST	70		
GND	71		
COM16	72		
COM17	73		
COM18/SEG111	74		
COM19/SEG110	75		
COM20/SEG109	76		
COM21/SEG108	77		
COM22/SEG107	78		
COM23/SEG106	79		
COM24/SEG105	80		
COM25/SEG104	81		
COM26/SEG103	82		
COM27/SEG102	83		
COM28/SEG101	84		
COM29/SEG100	85		
COM30/SEG99	86		
COM31/SEG98	87		
SEG97/PC7	88		
SEG96/PC6	89		
SEG95/PC5	90		
SEG94/PC4/A0	91		
SEG93/PC3/RD	92		
SEG92/PC2/WR	93		
SEG91/PC1/CS1	94		
SEG90/PC0/CS2	95		
SEG89/PB7/LD7	96		
SEG88/PB6/LD6	97		
SEG87/PB5/LD5	98		
SEG86/PB4/LD4	99		
SEG85/PB3/LD3	100		
SEG84/PB2/LD2	101		
SEG83/PB1/LD1	102		
SEG82/PB0/LD0	103		
SEG81/P97	104		

Fig.1\_b : EM78P813 208 pin QFP pin assignment

## V. Functional Block Diagram

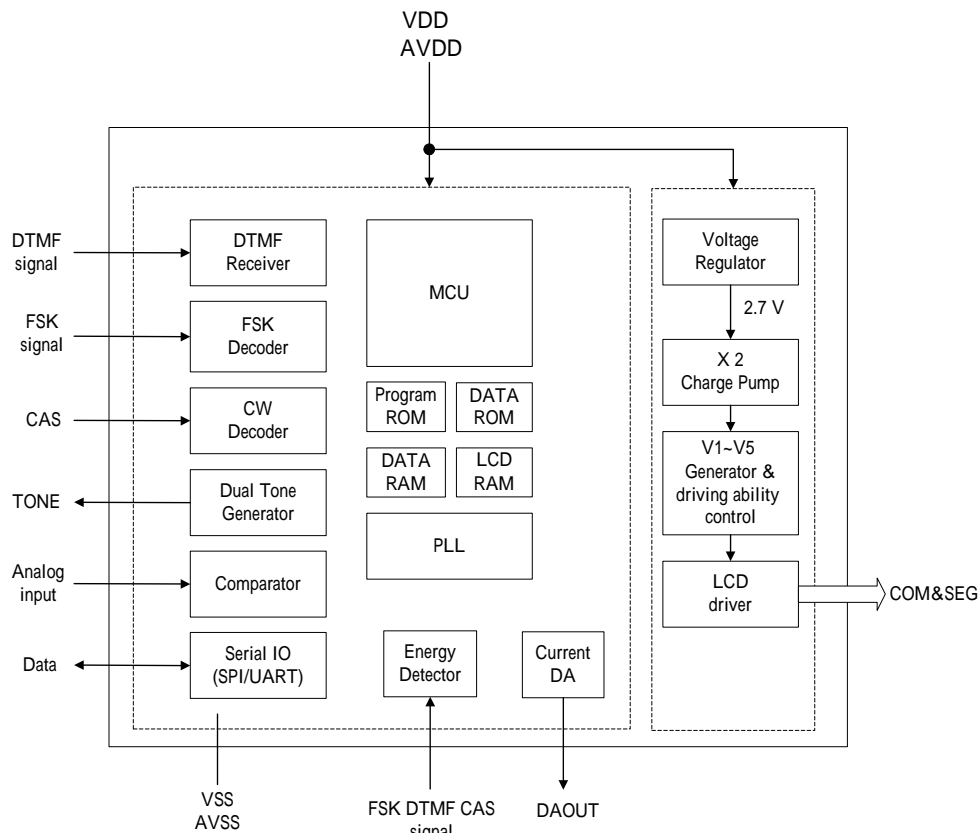


Fig.2 Block diagram1

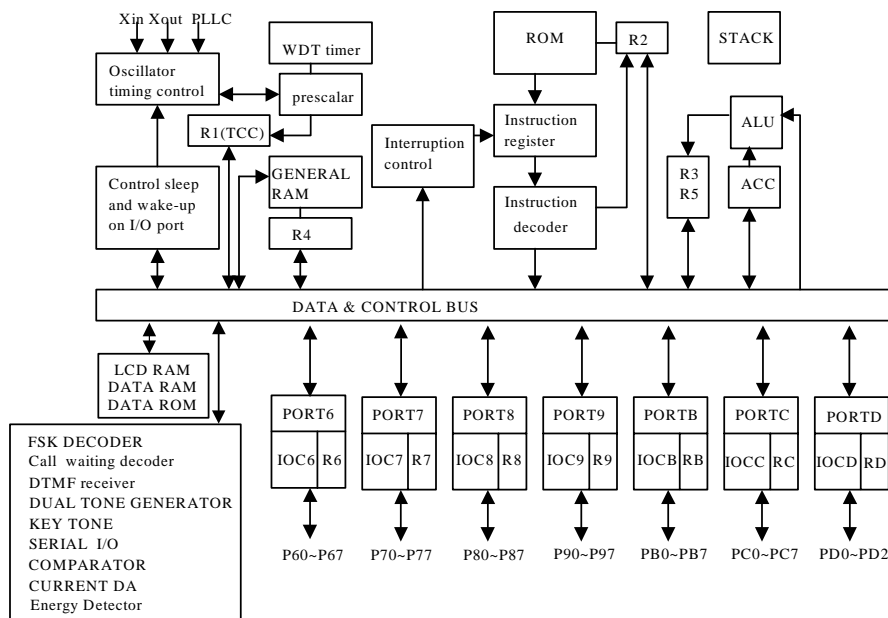


Fig.3 Block diagram2

## VI. Pin Descriptions

### I. POWER pin

Pin	I/O	Description
VDD	POWER	Digital Power
AVDD	POWER	Analog Power
LVDD	POWER	Charge pump used power
GND	POWER	Digital Ground
AVSS	POWER	Analog Ground
LVSS	POWER	Charge pump used power

### II. CLOCK pin

Pin	I/O	Description
XIN	I	Input pin for 32.768 kHz oscillator
XOUT	O	Output pin for 32.768 kHz oscillator
PLLC	I	Phase loop lock capacitor, connect a capacitor 0.01u to 0.047u with GND

### III.1. Embedded LCD pin

Pin	I/O	Description
COM0..COM15	O	Common driver pins of LCD drivers
COM16..COM23	O	COM16..COM23 are shared with SEG111..SEG106
COM24..COM31	O	COM24..COM31 are shared with SEG105..SEG98
SEG0..SEG65	O	Segment driver pins of LCD drivers
SEG66..SEG73	O	Segment driver pins of LCD drivers share with PORT8
SEG74..SEG81	O	Segment driver pins of LCD drivers share with PORT9
SEG82..SEG89	O	Segment driver pins of LCD drivers share with PORTB
SEG90..SEG97	O	Segment driver pins of LCD drivers share with PORTC
C1,C2	-	Charge Pump capacitor. C1 connect 1uF Cap To C2.
Vout	-	Charge pump output voltage ,connect 1uF Cap to GND
VREF	-	2.7V, need to be connected 0.1uF capacitor to GND
VC1..VC5	I	Reference voltage input. Each one connect a capacitor (0.1u) with GND.

### III.2. External LCD device control pin

Pin	I/O	Description
LCDD0..LCDD7	I/O	External LCD driver data bus. Shared with PORTB0..PORTB7.
/WR	O	Write enable output (active low signal). Shared with PORTC2.
/RD	O	Read enable output (active low signal). Shared with PORTC3.
A0	O	Used as register selection. When A0 equal to 1, data bus transmit LCD DATA. When A0 equal to 0, data bus transmit LCD Address. The pin shared with PORTC4.
/CS1../CS2	O	Chip Selection signal output. Shared with PORTC1..PORTC0

### IV. FSK,CW

Pin	I/O	Description
TIP	I	Should be connected with TIP side of twisted pair lines for FSK.
RING	I	Should be connected with RING side of twisted pair lines for FSK.
CWGS	O	Gain adjustment of single-ended input OP Amp
CWIN	I	Single-ended input OP Amp for call waiting decoder
EGIN1,EGIN2	I	DED input

### V. DTMF receiver

Pin	I/O	Description
EST	O	Early steering output. Presents a logic high immediately when

		the digital algorithm detects a recognizable tone-pair (signal condition). Any momentary loss of signal condition will cause EST to return to a logic low. This pin shared with PORT61.
STGT	I/O	Steering input/guard time output (bi-directional). A voltage greater than V <sub>tst</sub> detected at ST causes the device to register the detected tone-pair and update the output latch. A voltage less than V <sub>tst</sub> frees the device to accept a new tone-pair. The GT output acts to reset the external steering time-constant; its state is a function of EST and the voltage on ST. This pin shared with PORT60.

#### VI. Serial IO, Comparator , Current DA , Tone

<i>Pin</i>	<i>I/O</i>	<i>Description</i>
SCK	I/O	Master: output pin , Slave: input pin. This pin shared with PORTD4
SDO	O	Output pin for serial data transferring. This pin shared with PORTD5.
SDI	I	Input pin for receiving data. This pin shared with PORTD6.
CMP1	I	Comparator input pins. Shared with PORT65.
CMP2	I	Comparator input pins. Shared with PORT66
CMP3	I	Comparator input pins. Shared with PORT67.
DAOUT	O	Current DA output pin. It can be a control signal for sound generating. Shared with PORTD7.
KTONE	O	Key tone output. Shared with PORT76.
TONE	O	Dual tone output pin

#### VII. IO

<i>Pin</i>	<i>I/O</i>	<i>Description</i>
P60 ~ P67	I/O	PORT 6 can be INPUT or OUTPUT port each bit. Internal pull high.
P70 ~ P77	I/O	PORT 7 can be INPUT or OUTPUT port each bit. Internal Pull high function. Auto key scan function. Interrupt function. Shared with Key tone output
P80 ~ P87	I/O	PORT 8 can be INPUT or OUTPUT port each bit. Shared with LCD Segment signal.
P90 ~ P97	I/O	PORT 9 can be INPUT or OUTPUT port each bit. Shared with LCD Segment signal.
PB0 ~ PB7	I/O	PORT B can be INPUT or OUTPUT port each bit. Shared with LCD Segment signal.
PC0 ~ PC7	I/O	PORT C can be INPUT or OUTPUT port each bit. Shared with LCD Segment signal.
PD0 ~ PD7	I/O	PORT D can be INPUT or OUTPUT port each bit. Shared with SPI pin Share with CMP input pin.
P70 ~ P76	I	Interrupt sources. Any pin from PORT70 to PORT76 has a falling edge signal, it will generate a corresponding interruption..
P77	I	Interrupt source. Once PORT77 has a falling edge or rising edge signal (controlled by CONT register), it will generate a interruption.
/RESET	I	Low reset

### VIII Expand Program/Data ROM interface

Pin	I/O	Description
EXD0 ~ EXD7	I/O	Expand Program/Data memory Data Bus
RD	O	Expand Program/Data memory Read request output
WR	O	Expand Program/Data memory Write request output
CS	O	Expand Program/Data memory CS request output
EXA-1~EXA19	O	Expand Program/Data memory Address Bus
EXSEL	I	0/1 → Internal 64K Program ROM select used/unused

**CHIPSEL Pin :** EM78813 or EM78815 function select . In EM78813 mode , Key strobe pin are share with SEG50 ~ SEG 65. If select to EM78815 mode , Key strobe pin are share with I/O Port8 and Port9. SEG34 ~SEG65 pin will switch to expand flash memory interface.

Connect to ground → EM78813 mode

Connect to VDD → EM78815 mode

#### EM78813 mode

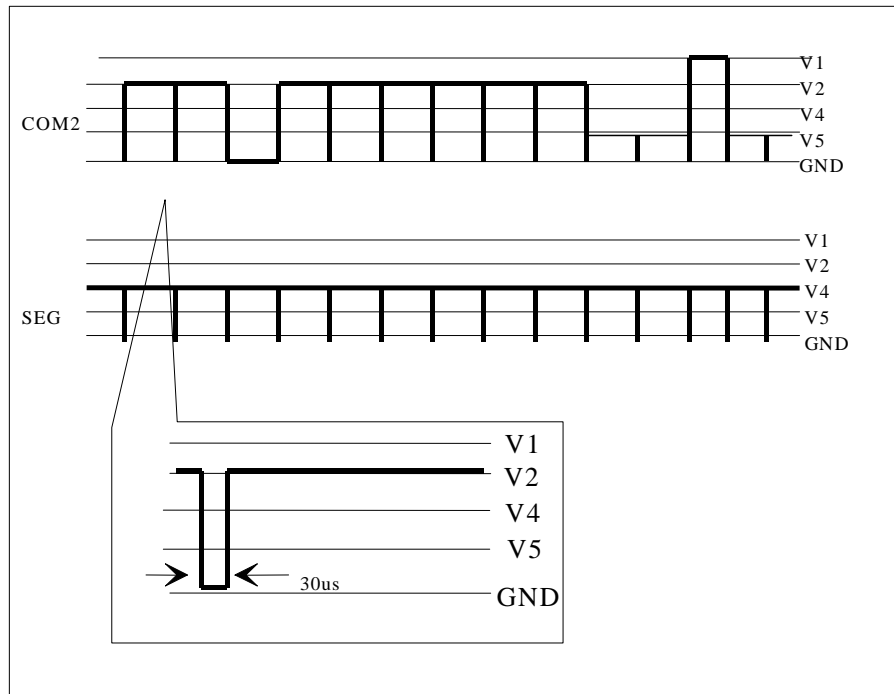


Fig.4(a) : EM78813 mode Key scan signal(share with SEG pin)

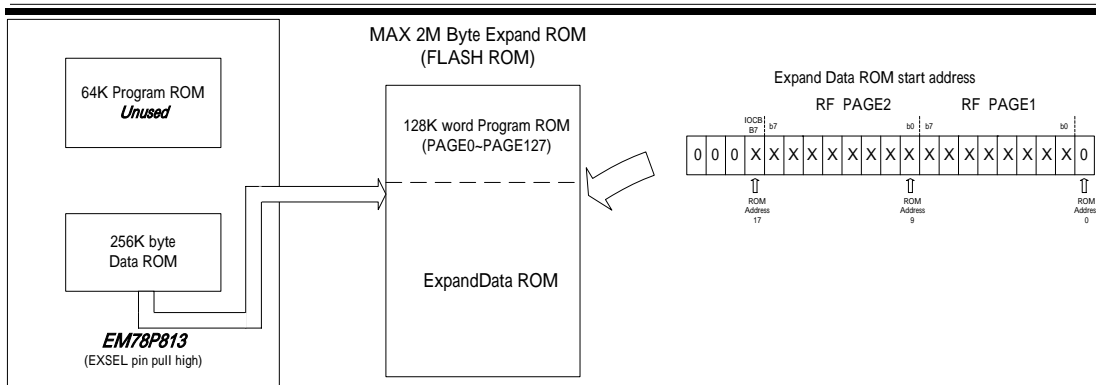


Key scan pin(P8,P9)

The diagram shows a timing signal for the Key scan pin (P8,P9). The signal is a square wave pulse. The pulse width is indicated as 30us. The signal is labeled VDD and GND.

[illegible]

**Fig5(a) : EXSEL = 0, both internal and external program are used.**



**Fig5(b) : EXSEL = 1, only external program are used.**

### How to set start address for expanding Data ROM?

EM78815 support maximum 2M Byte expanding data memory, but user must fix the start address of external program at 0x00000 and set start address of expanding Data ROM by user. By this way, MCU will get data from external memory if the data ROM is over 256K.

The width of an instruction is 13 bit and the data bus for external memory is 8bit, so an instruction will captured two address size and the LSB address of start address at external ROM will be 0. Besides, EM78815 only support MAX 128K program, so the start address of Data ROM will smaller than 256K-2 and A20, A19 and A18 will be 0 also. **User only has to according to write Data ROM address A17~A1 to IOCB PAGE2 bi7, RF PAGE3 and RF PAGE2.**

### ➤ EM78P813 writer pin

OTP writer PIN NAME	MASK ROM PIN NAME	P.S.
1.VDD	VDD,AVDD	
2.VPP	/RESET	
3.DINCK	P77	
4.ACLK	P76	
5.PGM	P75	
6.OE	P74	
7.DATA	P73	
8.GND	VSS,AVSS,TEST	
9.ROMSEL	P72	High : Data ROM Low : Program ROM



## VII. Function Descriptions

### VII.1 Operational Register

	REGISTER PAGE0	REGISTER PAGE1	REGISTER PAGE2	REGISTER PAGE3	Control REGISTER PAGE0	Control REGISTER PAGE1
<i>Address</i>						
01	R1(TCC Buffer)	R1(Real Interrupt flag1)	R1(Real Interrupt flag2)	R1(UART receiver buffer)		
02	R2(PC)					
03	R3(STATUS)	R3(6,7)			R3(5)	
04	R4(RSR, bank select)	R4(Unused)	R4(Undefined)	R4(Undefined)		
05	R5(Program page)	R5(Counter setting)	R5(CNT1 low 8 bit data)	R5( CurrentDA control)	IOC5(Address auto inc/dec control)	IOC5(DRAM2 data buffer)
06	R6(Port6 IO data)	R6(DROM data buffer)	R6(CNT1 high 8 bit data)	R6(CurrentDA control)	IOC6(Port6 I/O control)	IOC6(DRAM2 address)
07	R7(Port7 IO data)	R7(DROM address)	R7(CNT2 data)	R7(SPI control)	IOC7(Port7 I/O control)	IOC7(DRAM2 address)
08	R8(Port8 IO data)	R8(DROM address)	R8(DTMF receiver)	R8(SPI data buffer)	IOC8(Port8 I/O control)	IOC8(IO/SEG switch)
09	R9(Port9 IO data)	R9(DROM address , LCD address MSB )	R9(CMP IO control)	R9(Key tone control)	IOC9(Port9 I/O control)	IOC9(PB I/O/SEG switch)
0A	RA(Power saving , FSK)	RA(LCD address)	RA(Comparator control)	RA(Tont1 control)	IOCA(STACK point)	IOCA(PC I/O/SEG switch)
0B	RB(PortB IO data)	RB(LCD data buffer)	RB(Key strobe control)	RB(Tone2 control)	IOCB(PortB I/O control)	IOCB(External LCD driver control interface)
0C	RC(PortC IO data)	RC(DRAM1 data buffer)	RC(Key strobe control)	RC(Undefined)	IOCC(PortC I/O control)	IOCC(P6 pull high control)
0D	RD(PortD IO data)	RD(DRAM1 address)	RD(LCD control)	RD(Undefined)	IOCD(PortD I/O control)	IOCD(P7 pull high control)
0E	RE(Interrupt flag1)	RE(DRAM1 address , DED output)	RE(LCD control , Key scan , CAS)	RE(Undefined)	IOCE(Interrupt mask1)	IOCE(DED control)
0F	RF(Interrupt flag2)	RF(External Data ROM Start address LOW)	RF(External Data ROM Start address HIGH)	RF(Undefined)	IOCE(Interrupt mask2)	
10 : 1F	16 Byte Commom register					
20 : 3F	<div> <div>R4 P1(7,8) P3(7)</div> <div> <div>Bank0 32x8</div> <div>Bank1 32x8</div> <div>Bank2 32x8</div> <div>Bank3 32x8</div> </div> </div>	<div> <div>LCD RAM</div> <div>RA PAGE1 : address</div> <div>RB PAGE1 : data</div> </div>		<div> <div>DATA ROM</div> <div>R7 PAGE1 : address(L)</div> <div>R8 PAGE1 : address(M)</div> <div>R9 PAGE1 : address(H)</div> <div>R6 PAGE1 : data</div> </div>	<div> <div>DATA RAM(index1)</div> <div>RD PAGE1 : address(L)</div> <div>RE PAGE1 : address(H)</div> <div>RC PAGE1 : data</div> </div>	<div> <div>DATA RAM(index2)</div> <div>IOC6 PAGE1 : address(L)</div> <div>IOC7 PAGE1 : address(H)</div> <div>IOC5 PAGE1 : data</div> </div>

Fig.6: control register configuration

### VII.2 Operational Register Detail Description

#### R0 Indirect Addressing Register

R0 is not a physically implemented register. It is useful as indirect addressing pointer. Any instruction using R0 as register actually accesses data pointed by the RAM Select Register (R4).

Example:

```

Mov  A  ,  @0x20  ;store a address at R4 for indirect addressing
Mov  0x04 ,  A
Mov  A  ,  @0xAA  ;write data 0xAA to R20 at bank0 through R0
Mov  0x00 ,  A

```

#### R1 PAGE0 TCC data buffer

TCC data buffer. Increased by 16.38KHz or by the instruction cycle clock (controlled by CONT register). Written and read by the program as any other register.

### R1 PAGE1 Interrupt Flag1 real value

7	6	5	4	3	2	1	0
INTR7	INTR6	INTR5	INTR4	INTR3	INTR2	INTR1	INTR0

**Bit 0~Bit 7(INTR0~INTR7) :** Interrupt flag1 real value. The relation of R1 Page1, RE PAGE0 and IOCE PAGE0 is shown in fig. When user disable interrupt mask, whether interrupt occur or not , interrupt flag(RE PAGE0) will appear "0". Opposite of RE PAGE0, R1 PAGE1 will show real interrupt occur status regardless this interrupt mask enable or disable. *User can clear corresponding external interrupt flag by RE PAGE0 or R1 PAGE1.*

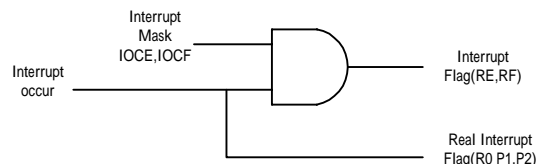


Fig7 : Relation with interrupt mask ,flag and real flag

### R1 PAGE2 Interrupt Flag2 real value

7	6	5	4	3	2	1	0
RBF/STD	FSK/CW	X	X	DED	CNT2	CNT1	TCC
R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0

**Bit 0~Bit 3, Bit 6~Bit 7(Internal interrupt flag real value) :** Interrupt flag1 real value. The relation of R1 Page2, RF PAGE0 and IOCF PAGE0 is shown in fig7. When user disable interrupt mask, whether interrupt occur or not , interrupt flag(RF PAGE0) will appear "0". Opposite of RF PAGE0, R1 PAGE1 will show real interrupt occur status regardless this interrupt mask enable or disable. *User can clear corresponding interrupt flag in RF PAGE0 or R1 PAGE2.*

**Bit 4~ Bit 5 :** Undefined register, these two bits are not allowed to use.

### R1 PAGE3 Undefined Register

R1 page3 is undefined register, this is not allowed to use.

### R2 Program Counter

External 128K × 13 PROGRAM ROM addresses to the relative programming instruction codes. The structure is depicted in Fig.8

"JMP" instruction allows the direct loading of the low 10 program counter bits.

"CALL" instruction loads the low 10 bits of the PC, PC+1, and then push into the stack.

"RET" ("RETL k", "RETI") instruction loads the program counter with the contents at the top of stack.

"MOV R2,A" allows the loading of an address from the A register to the PC, and the ninth and tenth bits are cleared to "0".

"ADD R2,A" allows a relative address be added to the current PC, and contents of the ninth and tenth bits are cleared to "0".

"TBL" allows a relative address be added to the current PC, and contents of the ninth and tenth bits don't change. The most significant bit (A10~A14) will be loaded with the content of bit PS0~PS3 in the status register (R5) upon the execution of a "JMP", "CALL", "ADD R2,A", or "MOV R2,A" instruction.

If a interrupt trigger, PROGRAM ROM will jump to address 8 at page0. The CPU will store ACC,R3 status and R5 PAGE automatically, it will restore after instruction RETI.

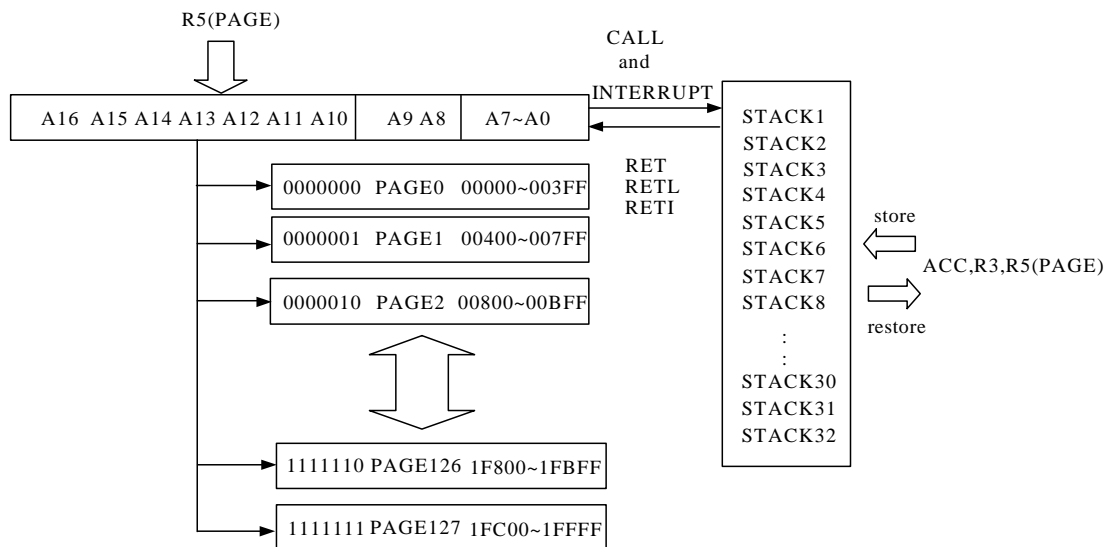


Fig.8 : Program counter organization

### R3 Status Register

7	6	5	4	3	2	1	0
RS1	RS0	IOCS	T	P	Z	DC	C

**Bit 0 (C) :** Carry

**Bit 1 (DC) :** Auxiliary carry flag

**Bit 2 (Z) :** Zero flag

**Bit 3 (P) :** Power down bit.

Set to 1 during power on or by a "WDTC" command and reset to 0 by a "SLEP" command.

**Bit 4 (T) :** Time-out bit.

Set to 1 by the "SLEP" and "WDTC" command, or during power up and reset to 0 by WDT timeout.

EVENT	T	P	REMARK
WDT wake up from sleep mode	0	0	
WDT time out (not sleep mode)	0	1	
/RESET wake up from sleep	1	0	
Power up	1	1	
Low pulse on /RESET	x	X	x : don't care

**Bit 5 (IOCS) :** IOC register select bit. Change IOC5 ~ IOCE to another PAGE

**Bit 6~Bit 7 (RS0 ~ RS1) :** R register select bits. Change R5 ~ RE to another PAGE.

RS1	RS0	R PAGE
0	0	PAGE 0
0	1	PAGE 1
1	0	PAGE 2
1	1	PAGE 3



## R4 RAM select for common Registers R20~R3F , UART control

### PAGE0

7	6	5	4	3	2	1	0
RBS1	RBS0	RSR5	RSR4	RSR3	RSR2	RSR1	RSR0

**Bit 0 ~ Bit 5 (RSR0 ~ RSR5) :** Indirect addressing for common registers R20 ~ R3F

RSR bits are used to select up to 32 registers (R20 to R3F) in the indirect addressing mode.

**Bit 6 ~ Bit 7 (RBS0 ~ RBS1) :** Bank selection bits for common registers R20 ~ R3F

These selection bits are used to determine which bank is activated among the 4 banks (RBS2 is in R4 PAGE3 Bit7) for 32 register (R20 to R3F)..

## R4 PAGE1 Undefined Register

R4 page1 is undefined register, this is not allowed to use.

## PAGE2 Undefined Register

7	6	5	4	3	2	1	0
X	X	X	X	X	X	0	0
R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0

**Bit 0 ~ Bit 1 :** Undefined registers, please clear these two bits to 0.

**Bit 2 ~ Bit 7 :** Undefined registers, these bits are not allowed to use.

## R4 PAGE3 Undefined Register

R4 page3 is undefined register, this is not allowed to use.

## R5 Program page selection , CNT CLK & scale setting , CNT1 data(L)

### PAGE0 Program page

7	6	5	4	3	2	1	0
X	PS6	PS5	PS4	PS3	PS2	PS1	PS0
X	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0

**Bit 0 ~ Bit 6 (PS0 ~ PS6) :** Program page selection bits

PS6	PS5	PS4	PS3	PS2	PS1	PS0	Program memory page (Address)
0	0	0	0	0	0	0	Page 0
0	0	0	0	0	0	1	Page 1
0	0	0	0	0	1	0	Page 2
0	0	0	0	0	1	1	Page 3
		:	:	:	:	:	:
		:	:	:	:	:	:
1	1	1	1	1	1	0	Page 126
1	1	1	1	1	1	1	Page 127

User can use PAGE instruction to change page to maintain program page by user.

**Bit 7 :** Unused.

## PAGE1 Counter1 Counter2 CLK and scale setting

7	6	5	4	3	2	1	0
CNT2S	C2P2	C2P1	C2P0	CNT1S	C1P2	C1P1	C1P0

**Bit 0~Bit 2(C1P0~C1P2) :** Counter1 scaling

C1P2	C1P1	C1P0	COUNTER1
0	0	0	1:2
0	0	1	1:4
0	1	0	1:8
0	1	1	1:16
1	0	0	1:32
1	0	1	1:64
1	1	0	1:128
1	1	1	1:256

**Bit 3 (CNT1S) :** Counter1 clock source

0/1 → 16.384kHz/instruction clock

**Bit 4~Bit 6(C2P0~C2P2) :** Counter2 scaling. Prescaler is as different as Bit 0~Bit 2.

C2P2	C2P1	C2P0	COUNTER2
0	0	0	1:2
0	0	1	1:4
0	1	0	1:8
0	1	1	1:16
1	0	0	1:32
1	0	1	1:64
1	1	0	1:128
1	1	1	1:256

**Bit 7 (CNT2S) :** Counter2 clock source

0/1 → 16.384kHz/instruction clock

#### PAGE2 Counter 1 Low 8bit Data buffer

7	6	5	4	3	2	1	0
CN17	CN16	CN15	CN14	CN13	CN12	CN11	CN10

**Bit 0~Bit 7(CN10~CN17) :** Counter1's data buffer

User can switch Counter1 between 8 bits or 16 bits counter by setting Control register bit 4. When CNT1BS set to 0, counter1 is a 8 bits up-counter with 8-bit prescaler that user can use R5 page2 to preset and read the counter. ( write = preset). Else counter1 will be a 16 bits up-counter with 8-bit prescaler and user can read or write the counter through R5 page2 and R6 page2. After a interruption, it will reload the preset value.

Example: write: MOV 0x05,A ; write the data at accumulator to counter1 (preset)

Example: read: MOV A,0x05 ; read R5 data and write to accumulator

Example: write: MOV 0x06,A ; write the data(high 8 bits) at accumulator to counter1

Example: read: MOV A,0x06 ; read R6 data(high 8 bits) and write to accumulator

#### PAGE3 Current DA Control

7	6	5	4	3	2	1	0
X	X	X	X	CDAS	CDAL2	CDAL1	CDAL0
R-X	R-X	R-X	R-X	R/W-0	R/W-0	R/W-0	R/W-0

**Bit 0 ~ Bit 2 (DAL0 ~ DAL2) :** change output level of current DA

CDAL2	CDAL1	CDAL0	Output level
0	0	0	L0 (ratio = 1/8)
0	0	1	L1 (ratio = 2/8)
0	1	0	L2 (ratio = 3/8)
0	1	1	L3 (ratio = 4/8)
1	0	0	L4 (ratio = 5/8)
1	0	1	L5 (ratio = 6/8)
1	1	0	L6 (ratio = 7/8)
1	1	1	L7 (ratio =1)



**Bit 3 (CDAS) :** Current DA switch

0 → normal PORTD7

1 → Current DA output

**Bit 4 ~ Bit 7 :** These 4 bits are undefined, they are not allowed to use.

### **R6 Port 6 I/O Data , Data ROM data buffer,CNT1 Data(H),DA control**

#### **PAGE0 Port 6 I/O Data**

7	6	5	4	3	2	1	0
P67	P66	P65	P64	P63	P62	P61	P60
R/W-X	R/W-X	R/W-X	R/W-X	R/W-X	R/W-X	R/W-X	R/W-X

**Bit 0 ~ Bit 7 (P60 ~ P67) :** 8-bit PORT6 (0~7) I/O data register

User can use IOC register to define input or output each bit..

#### **PAGE1 Data ROM Data buffer**

7	6	5	4	3	2	1	0
DRD7	DRD6	DRD5	DRD4	DRD3	DRD2	DRD1	DRD0
R/W-X	R/W-X	R/W-X	R/W-X	R/W-X	R/W-X	R/W-X	R/W-X

**Bit 0 ~ Bit 7 (DRD0 ~ DRD7) :** Data ROM data buffer for ROM reading.

Example.

```
MOV  A,@1
MOV  R7_PAGE1,A
MOV  A,@0
MOV  R8_PAGE1,A
MOV  A,@0
MOV  R9_PAGE1,A
MOV  A,R6_PAGE1      ;read the data at Data ROM which address is "00001".
```

#### **PAGE2 Counter1 high 8bit Data buffer**

7	6	5	4	3	2	1	0
CN1F	CN1E	CN1D	CN1C	CN1B	CN1A	CN19	CN18

**Bit 0~Bit 7(CN18~CN1F) :** Counter1's high 8 bits data buffer. Please refer to IOC9 page2 counter1 low 8 bit data buffer for detail.

#### **PAGE3 DA Control**

7	6	5	4	3	2	1	0
DA9	DA8	DA7	DA6	DA5	DA4	DA3	DA2
R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0

**Bit 0 ~ Bit 7 (DA2 ~ DA9) :** Current DA most significant 8 bits of Current DA output buffer

Combine these 8 bits and R9 page3 bit4~bit5 2 bits as complete 10 bits Current DA output data. Control register bit3 is Current DA power control .

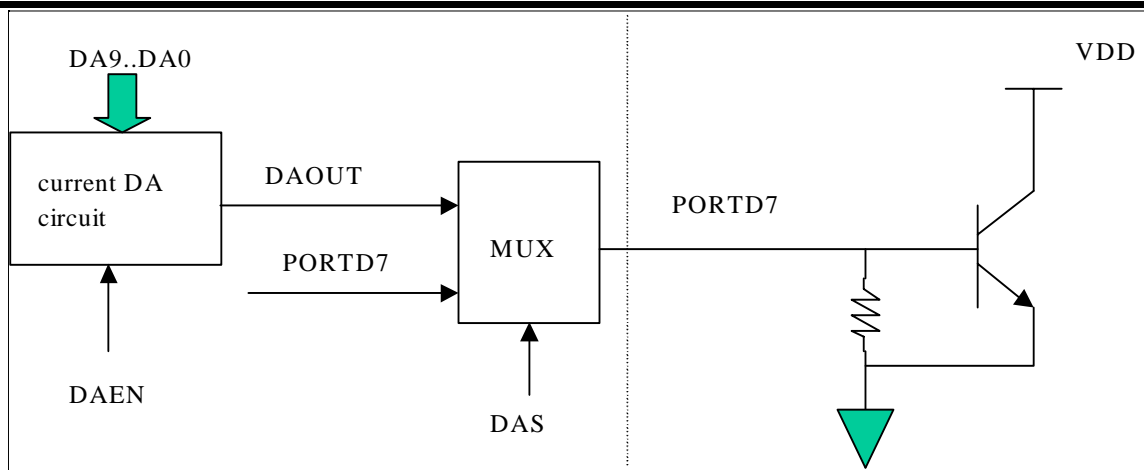


Fig.12 Current DA structure

**R7 Port 7 I/O Data , Data ROM address , CNT2 Data , SPI control**

**PAGE0 Port 7 I/O Data**

7	6	5	4	3	2	1	0
P77	P76	P75	P74	P73	P72	P71	P70
R/W-X	R/W-X	R/W-X	R/W-X	R/W-X	R/W-X	R/W-X	R/W-X

**Bit 0 ~ Bit 7 (P70 ~ P77) :** 8-bit PORT7(0~7) I/O data register

User can use IOC register to define input or output each bit.

**PAGE1 Data ROM address**

7	6	5	4	3	2	1	0
DRA7	DRA6	DRA5	DRA4	DRA3	DRA2	DRA1	DRA0
R/W-X	R/W-X	R/W-X	R/W-X	R/W-X	R/W-X	R/W-X	R/W-X

**Bit 0 ~ Bit 7 (DRA0 ~ DRA7) :** Data ROM address ( 0~7 ) for ROM reading

**PAGE2 Counter2 Data buffer**

7	6	5	4	3	2	1	0
CN27	CN26	CN25	CN24	CN23	CN22	CN21	CN20
R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0

**Bit 0~Bit 7(CN20~CN27) :** Counter2's data buffer

User can read and write this buffer. Counter2 is a eight bit up-counter with 8-bit prescaler that user can use R7 page2 to preset and read the counter. ( write = preset) After a interruption, it will reload the preset value.

Example: write: `MOV 0x07, A` ; write the data at accumulator to counter1 (preset)

Example: read: `MOV A, 0x07` ; read R7 data and write to accumulator

**PAGE3 SPI Control Register**

7	6	5	4	3	2	1	0
RBF	SPIE	SRO	SE	SCES	SBR2	SBR1	SBR0

Fig.7 shows how SPI to communicate with other device by SPI module. If SPI is a master controller, it sends clock through the SCK pin. An 8-bit data is transmitted and received at the same time. If SPI, however, is defined as a slave, its SCK pin could be programmed as an input pin. Data will continue to be shifted on a basis of both the clock rate and the selected edge.

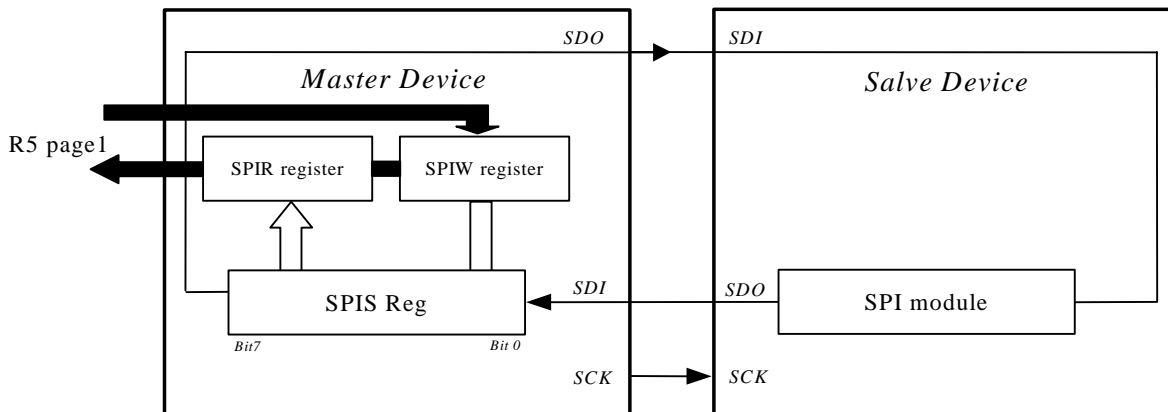


Fig.13 Single SPI Master / Slave Communication

**Bit 0 ~ Bit 2 (SBR0 ~ SBR2) :** SPI baud rate selection bits

SBR2	SBR1	SBR0	Mode	Baud rate
0	0	0	Master	F <sub>sco</sub>
0	0	1	Master	F <sub>sco</sub> /2
0	1	0	Master	F <sub>sco</sub> /4
0	1	1	Master	F <sub>sco</sub> /8
1	0	0	Master	F <sub>sco</sub> /16
1	0	1	Master	F <sub>sco</sub> /32
1	1	0	Slave	
1	1	1		X

<Note> F<sub>sco</sub> = CPU instruction clock

For example :

If PLL enable and RA PAGE0 (Bit5, Bit4)=(1,1), instruction clock is 3.58MHz/2 → F<sub>sco</sub>=3.5862MHz/2

If PLL enable and RA PAGE0 (Bit5, Bit4)=(0,0), instruction clock is 0.895MHz/2 → F<sub>sco</sub>=0.895MHz/2

If PLL disable, instruction clock is 32.768kHz/2 → F<sub>sco</sub>=32.768kHz/2.

**Bit 3 (SCES) :** SPI clock edge selection bit

1 → Data shifts out on falling edge, and shifts in on rising edge. Data is hold during the high level.

0 → Data shifts out on rising edge, and shifts in on falling edge. Data is hold during the low level.

**Bit 4 (SE) :** SPI shift enable bit

1 → Start to shift, and keep on 1 while the current byte is still being transmitted.

0 → Reset as soon as the shifting is complete, and the next byte is ready to shift.

<Note> This bit has to be reset in software.

**Bit 5 (SRO) :** SPI read overflow bit

1 → A new data is received while the previous data is still being hold in the SPIB register. In this situation, the data in SPIS register will be destroyed. To avoid setting this bit, users had better to read SPIB register even if the transmission is implemented only.

0 → No overflow

<Note> This can only occur in slave mode.

**Bit 6 (SPIE) :** SPI enable bit

1 → Enable SPI mode

0 → Disable SPI mode

**Bit 7 (RBF) :** SPI read buffer full flag

1 → Receive is finished, SPIB is full.

0 → Receive is not finish yet, SPIB is empty.

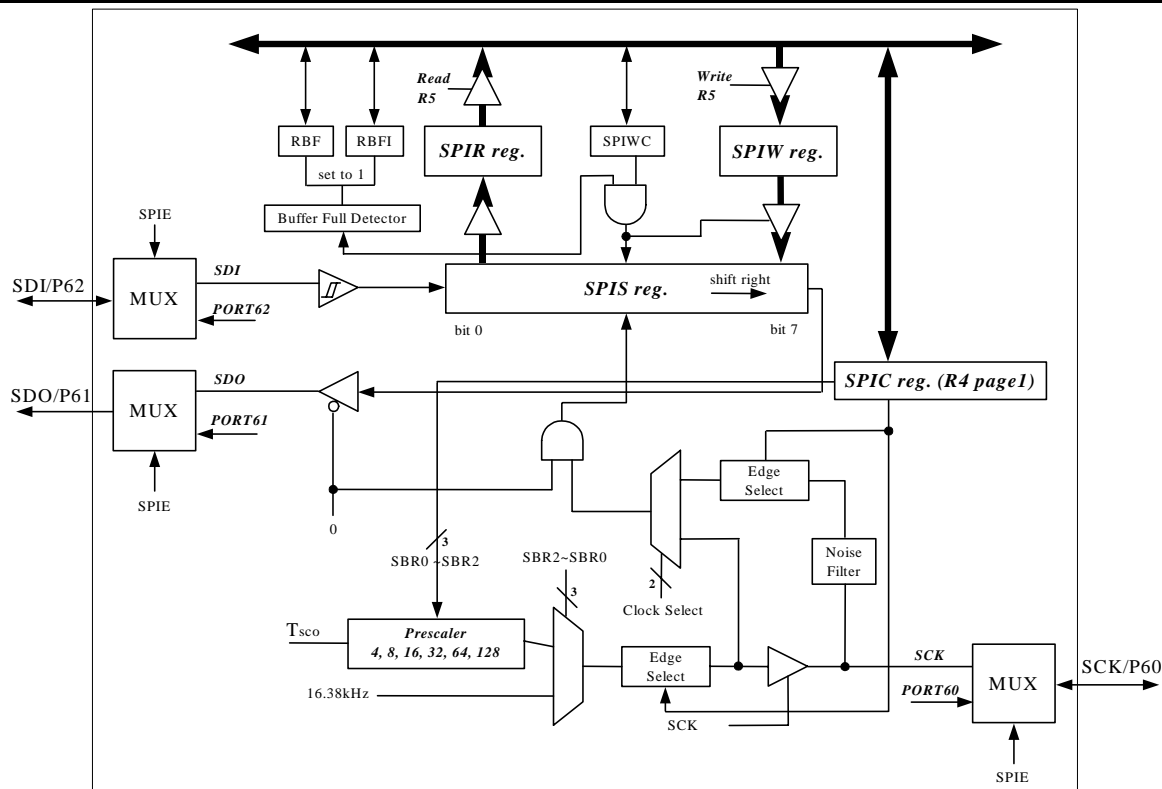


Fig.14 SPI Structure

**SPIC reg.** : SPI control register

**SDO/P61** : Serial data out

**SDI/P62** : Serial data in

**SCK/P60** : Serial clock

**RBF** : Set by buffer full detector, and reset in software.

**RBF1** : Interrupt flag. Set by buffer full detector, and reset in software.

**Buffer Full Detector** : Sets to 1, while an 8-bit shifting is complete.

**SE** : Loads the data in SPIW register, and begin to shift

**SPIE** : SPI control register

**SPIS reg. :** Shifting byte out and in. The MSB will be shifted first. Both the SPIS register and the SPIW register are loaded at the same time. Once data being written to, SPIS starts transmission / reception. The received data will be moved to the SPIR register, as the shifting of the 8-bit data is complete. The RBF (Read Buffer Full ) flag and the RBFI(Read Buffer Full Interrupt) flag are set.

**SPIR reg.** : Read buffer. The buffer will be updated as the 8-bit shifting is complete. The data must be read before the next reception is finished. The RBF flag is cleared as the SPIR register read.

**SPIW reg.** : Write buffer. The buffer will deny any write until the 8-bit shifting is complete. The SE bit will be kept in 1 if the communication is still under going. This flag must be cleared as the shifting is finished. Users can determine if the next write attempt is available.

**SBR2 ~ SBR0:** Programming the clock frequency/rates and sources.

**Clock select :** Selecting either the internal instruction clock or the external 16.338KHz clock as the shifting clock.

**Edge Select :** Selecting the appropriate clock edges by programming the SCES bit

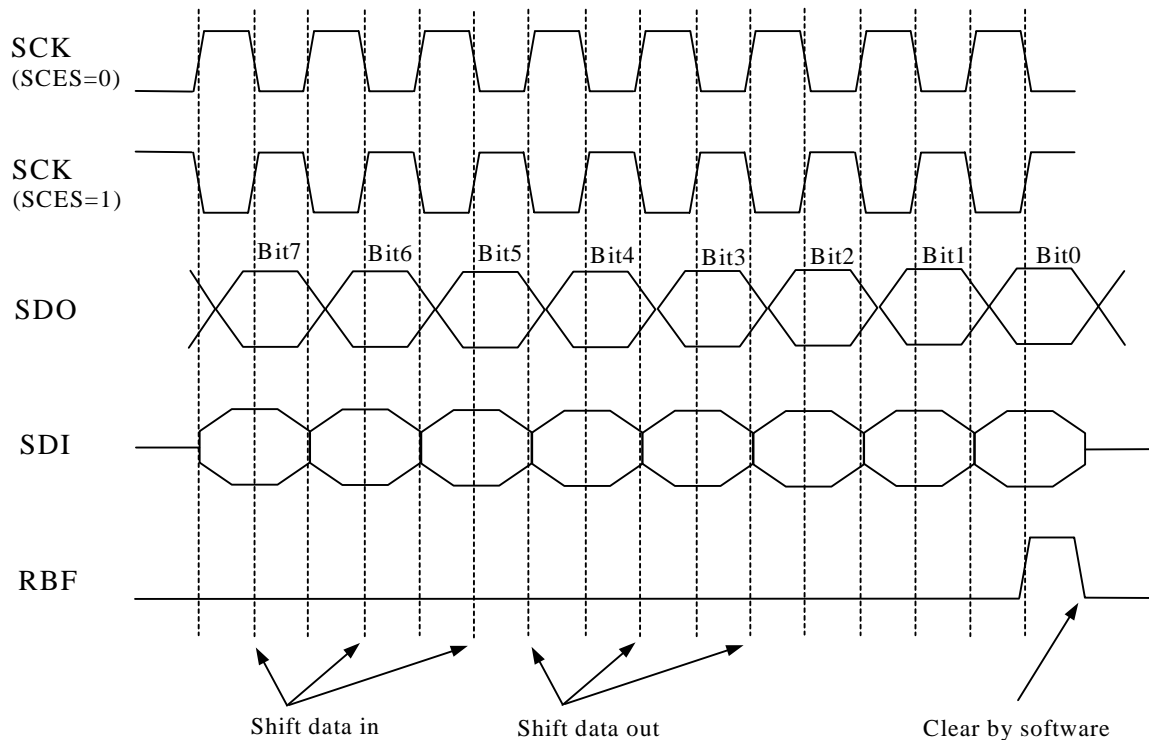


Fig.15 SPI timing

**R8 Port 8 I/O Data , Data ROM address , DTMF receiver , SPI Data**

**PAGE0 Port 8 I/O Data**

7	6	5	4	3	2	1	0
P87	P86	P85	P84	P83	P82	P81	P80

**Bit 0 ~ Bit 7 (P80 ~ P87) :** 8-bit PORT8 ( 0~7 ) I/O data register  
User can use IOC register to define input or output each bit.

**PAGE1 Data ROM address**

7	6	5	4	3	2	1	0
DRA15	DRA14	DRA13	DRA12	DRA11	DRA10	DRA9	DRA8

**Bit 0 ~ Bit 7 (DRA8 ~ DRA15) :** Data ROM address ( 8~15 ) for ROM reading

**PAGE2 DTMF Receive**

7	6	5	4	3	2	1	0
CMPFLAG	STD	-	-	Q4	Q3	Q2	Q1

**Bit 0 ~ Bit 3 (Q1 ~ Q4) :** DTMF receiver decoding data

To provide the code corresponding to the last valid tone-pair received (see code table). STD signal which steering output presents a logic high when a received tone-pair has been registered and the Q4 ~ Q1 output latch updated and generate a interruption (IOCF has enabled); returns to logic low when the voltage on ST/GT falls below Vtst.

F low	F high	Key	DREN	Q4~Q1
697	1209	1	1	0001
697	1336	2	1	0010
697	1477	3	1	0011

770	1209	4	1	0100
770	1336	5	1	0101
770	1477	6	1	0110
852	1209	7	1	0111
852	1336	8	1	1000
852	1477	9	1	1001
941	1209	0	1	1010
941	1336	*	1	1011
941	1477	#	1	1100
697	1633	A	1	1101
770	1633	B	1	1110
852	1633	C	1	1111
941	1633	D	1	0000
Any	Any	Any	0	xxxx (x:unknown)

#### Bit 4~Bit 5 : Unused

#### Bit 6 (STD) : Delayed steering output.

Presents a logic high when a received tone-pair has been registered and the output latch updated; returns to logic low when the voltage on St/GT falls below  $V_{tst}$ .

0/1 → Data invalid/data valid

Be sure open main clock before using DTMF receiver circuit . A logic "0,0" applied to R5 page3 b4 and b3 will shut down power of the device to minimize the power consumption in a standby mode. It stops functions of the filters. In many situations not requiring independent selection of receive and pause, the simple steering circuit of is applicable. Component values are chosen according to the following formulae:

$$t_{REC} = t_{DP} + t_{GTP} \quad t_{ID} = t_{DA} + t_{GTA}$$

The value of  $t_{DP}$  is a parameter of the device and  $t_{REC}$  is the minimum signal duration to be recognized by the receiver. A value for C of 0.1 uF is recommended for most applications, leaving R to be selected by the designer. For example, a suitable value of R for a  $t_{REC}$  of 30mS would be 300k.

Different steering arrangements may be used to select independently the guard-times for tone-present ( $t_{GTP}$ ) and tone-absent ( $t_{GTA}$ ). This may be necessary to meet system specifications which place both accept and reject limits on both tone duration and inter digital pause.

Guard-time adjustment also allows the designer to tailor system parameters such as talk off and noise immunity. Increasing  $t_{REC}$  improves talk-off performance, since it reduces the probability that tones simulated by speech will maintain signal condition for long enough to be registered. On the other hand, a relatively short  $t_{REC}$  with a long  $t_{DO}$  would be appropriate for extremely noisy environments where fast acquisition time and immunity to drop-outs would be required.

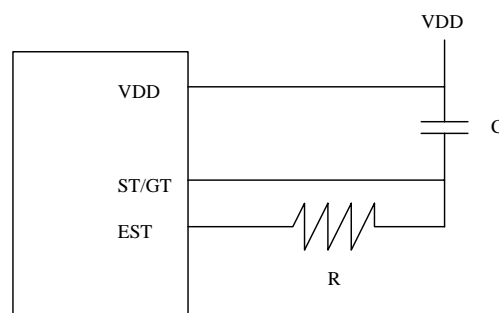


Fig.16 DTMF receiver delay time control

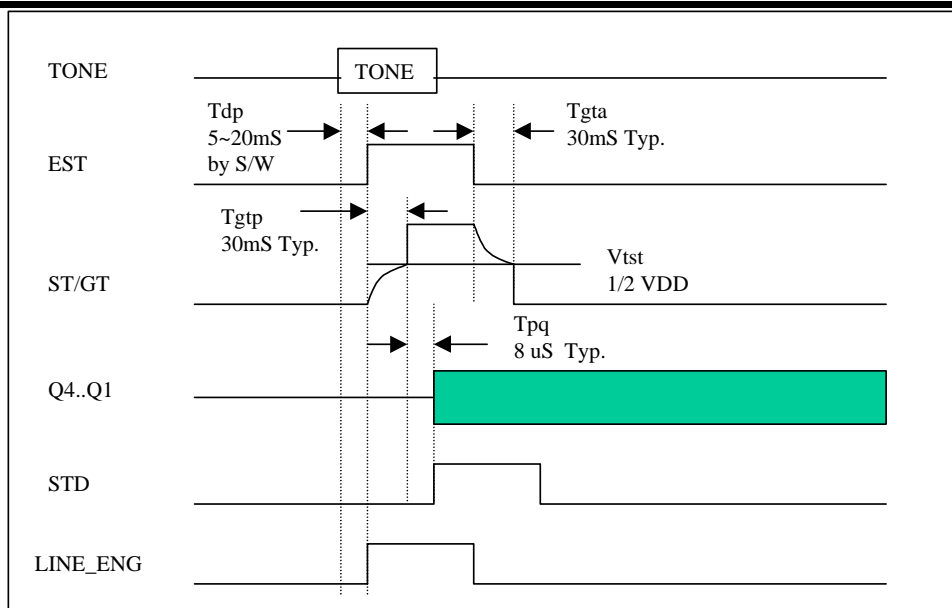


Fig.17 DTMF receiver timing.

**Bit 7 (CMPFLAG) :** Comparator output flag

0 → Input voltage < reference voltage

1 → Input voltage > reference voltage

<Note>Please refer to RA page 2 comparator control register .

### PAGE3 SPI Data buffer

7	6	5	4	3	2	1	0
SPIB7	SPIB6	SPIB5	SPIB4	SPIB3	SPIB2	SPIB1	SPIB0

**Bit 0 ~ Bit 7 (SPIB0 ~ SPIB7) :** SPI data buffer

If you write data to this register, the data will write to SPIW register. If you read this data, it will read the data from SPIR register. Please refer to Fig.9

### R9 Port 9 I/O Data , LCD address MSB , Data ROM address ,OP , Key tone control,

#### PAGE0 Port 9 I/O Data

7	6	5	4	3	2	1	0
P97	P96	P95	P94	P93	P92	P91	P90

**Bit 0 ~ Bit 7 (P90 ~ P97) :** 8-bit PORT9 ( 0~7 ) I/O data register

User can use IOC register to define input or output each bit.

#### PAGE1 LCD address MSB , Data ROM address

7	6	5	4	3	2	1	0
LCDA8			DRA20	DRA19	DRA18	DRA17	DRA16

**Bit 0 ~ Bit 4 (DRA16 ~ DRA20) :** Data ROM address(16~20) for ROM reading..

**Bit 5~Bit 6 :** Unused

**Bit 7 (LCDA8) :** MSB of LCD address for internal LCD RAM reading or writing

Other LCD address bits LCDA7 ~ LCDA0 are set from RA PAGE1 Bit 7 ~ Bit 0.

For LCD address access over 0xFFH, set this bit to "1"; otherwise set this bit to "0".



### PAGE2 OP input control Register, FSK/CW/DTMF Power select

7	6	5	4	3	2	1	0
PCTRL1	PCTRL0	ADCS3	ADCS2	ADCS1	-	-	-

Bit 0 ~ Bit 2 : Unused.

Bit 3 ~ Bit 5(ADCS1 ~ ADCS3) : PORT65 ~ PORT67 normal IO or CMP input control bit.

ADCSX = 1 → Comparator input

ADCSX = 0 → normal IO

Bit 6~Bit 7 (PCTRL0~PCTRL1) : FSK,CW and DTMF receiver power control bits

PCTRL1	PCTRL0	Select	Relation Register
0	0	FSK and DTMFr power off	-
0	1	FSK power on	RA PAGE0
1	0	DTMF receiver power on	R8 PAGE2
1	1	<i>Can not used</i>	

\*Please do not set 1 to both the bits, or FSK and DTMFr function will fail..

\*When User turn on DTMF receiver power, PORT60 and PORT61 will switch to /STGT and EST pin.

### PAGE3 KEY Tone Control

7	6	5	4	3	2	1	0
URT8	URR8	DA1	DA0	URINV	KT1	KT0	KTS

Bit 0 (KTS) : Key tone output switch

0 → normal PORT76

1 → key tone output .

Bit 1 ~ Bit 2 (KT0 ~ KT1) : Key tone output frequency and its power control

KT1	KT0	Key tone frequency and power
0	0	32.768KHz/32 = 1.024kHz clock and enable
0	1	32.768KHz/16 = 2.048kHz clock and enable
1	0	32.768KHz/8 = 4.096kHz clock and enable
1	1	Power off key tone

Bit 3(URINV) : Enable UART TXD, RXD port inverse output

0 → Disable UART TXD, RXD port inverse output

1 → Enable UART TXD, RXD port inverse output

Bit 4 ~ Bit 5(DA0~DA1) : These two bits are the least significant 2 bits of Current DA. Combine R6 PAGE3 and these 2 bits as complete 10 bits Current DA output data.

Bit 6(URR8) : MSB of UART receiver data buffer.

Bit 7(URT8) : MSB of UART transmitter data buffer.

### RA CPU Power saving , main CLK select , FSK , WDT timer , LCD address Comparator control , Tone1 generator

#### PAGE0 Power saving , main CLK select , FSK , WDT timer

7	6	5	4	3	2	1	0
0	PLLEN	CLK1	CLK0	ROMRI	FSKDATA	/CD	WDTEN

Bit 0 (WDTEN) : Watch dog control register

User can use WDTC instruction to clear watch dog counter. The counter 's clock source is 32768/2 Hz. If the prescaler assigns to TCC. Watch dog will time out by  $(1/32768) * 2 * 256 = 15.616\text{ms}$ . If the prescaler assigns to WDT, the time of time out will be more times depending on the ratio of prescaler.

0/1 → disable/enable

**Bit 1 (/CD) : FSK carrier detect indication**

0/1 → Carrier Valid/Carrier Invalid

It's a read only signal. If FSK decoder detect the energy of mark or space signal. The Carrier signal will go to low level. Otherwise it will go to high.. Note!! Should be at normal mode.

**Bit 2 (FSKDATA) : FSK decoding data output**

It's a read only signal. If FSK decode the mark or space signal , it will output high level signal or low level signal at this register. It's a raw data type. That means the decoder just decode the signal and has no process on FSK signal. Note!! Should be at normal mode.

User can use FSK data falling edge interrupt function to help data decoding.

Example:

```
MOV A,@01000000
```

```
IOW IOCF ;enable FSK interrupt function
```

```
CLR RF
```

```
ENI ;wait for FSK data's falling edge
```

```
:
```

0 = Space data ( 2200Hz )

1 = Mark data (1200Hz)

FSK block power is controlled by R5 page3 bit3,4. When PCTRL1=0 and PCTRL0=1 , FSK power on.

The relation between R5 bit3 to bit4 and RA bit1 to bit 2 are show in Fig.14. You have to power FSK decoder up first, then wait a setup time (Tsup) and check carrier signal (/CD). If the carrier is low, program can process the FSK data.

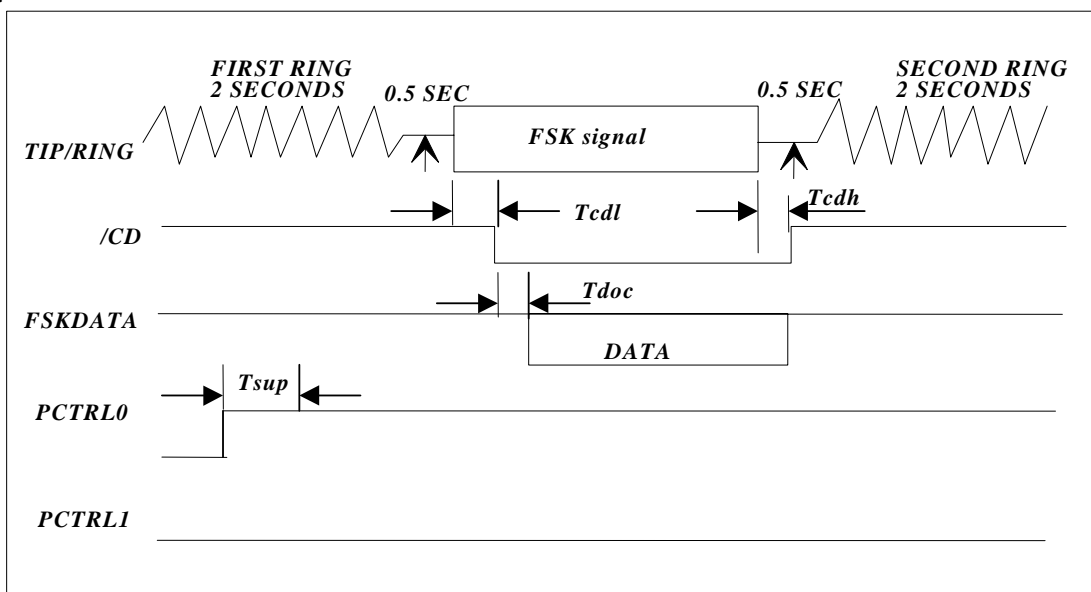


Fig.18 The relation between R5 bit3 to bit4 and RA bit1 to bit 2

The controller is a CMOS device designed to support the Caller Number Deliver feature which is offered by the Regional Bell Operating Companies. The FSK block comprises one path: the signal path. The signal path consist of an input differential buffer, a band pass filter, an FSK demodulator and a data valid with carrier detect circuit.

In a typical application, user can use his own external ring detect output as a triggering input to IO port. User can use this signal to wake up whole chip by external ring detect signal. By setting "0,1" to R5 b4 and b3 (PCTRL1 & PCTRL0) of register RA to activate the block of FSK decoder. If b4 and b3 of register R5 is set to "0,1", the block of FSK decoder will be powered down.

The input buffer accepts a differential AC coupled input signal through the TIP and RING input and feeds this signal to a band pass filter. Once the signal is filtered, the FSK demodulator decodes the information and sends it to a post filter. The output data is then made available at bit 2 (FSKDATA) of register RA. This data, as sent by the central office, includes the header information (alternate "1" and "0") and 150 ms of marking which precedes the date, time and calling number. If

no data is present, the bit 2 (DATA) of register RA is held on “1” state. This is accomplished by an carrier detect circuit which determines if the in-band energy is high enough. If the incoming signal is valid, bit 1 (/CD) of register RA will be “0” otherwise it will be held on “1”. And thus the demodulated data is transferred to bit 2 (DATA) of register RA. If it is not, then the FSK demodulator is blocked.

**Bit 3 (ROMRI) : External Data ROM read data address auto\_increase enable.**

RO_IDEN	ROMRI	Result
0	X	Regardless Read/Write external Data ROM, Address flag cannot increase or decrease.
1	0	Address flag will auto_increase or decrease after Read/Write external Data ROM
1	1	Address flag will auto_increase or decrease after Write external Data ROM, but address flag is constant after read external Data ROM.

**Bit 4 ~ Bit 5 (CLK0 ~ CLK1) : Main clock selection bits**

User can choose different frequency of main clock by CLK1 and CLK2. All the clock selection is list below.

PLLEN	CLK1	CLK0	Sub clock	MAIN clock	CPU clock
1	0	0	32.768kHz	5.374MHz	5.374MHz (Normal mode)
1	0	1	32.768kHz	1.7913MHz	1.7913MHz (Normal mode)
1	1	0	32.768kHz	10.7479MHz	10.7479MHz (Normal mode)
1	1	1	32.768kHz	3.5826MHz	3.5826MHz (Normal mode)
0	Don't care	don't care	32.768kHz	Don't care	32.768kHz (Green mode)
0	Don't care	don't care	32.768kHz	Don't care	32.768kHz (Green mode)
0	Don't care	don't care	32.768kHz	Don't care	32.768kHz (Green mode)
0	Don't care	don't care	32.768kHz	Don't care	32.768kHz (Green mode)

**Bit 6 (PLLEN) : PLL enable control bit**

It is CPU mode control register. If PLL is enabled, CPU will operate at normal mode (high frequency , main clock); otherwise, it will run at green mode (low frequency, 32768 Hz).

0/1 → disable/enable

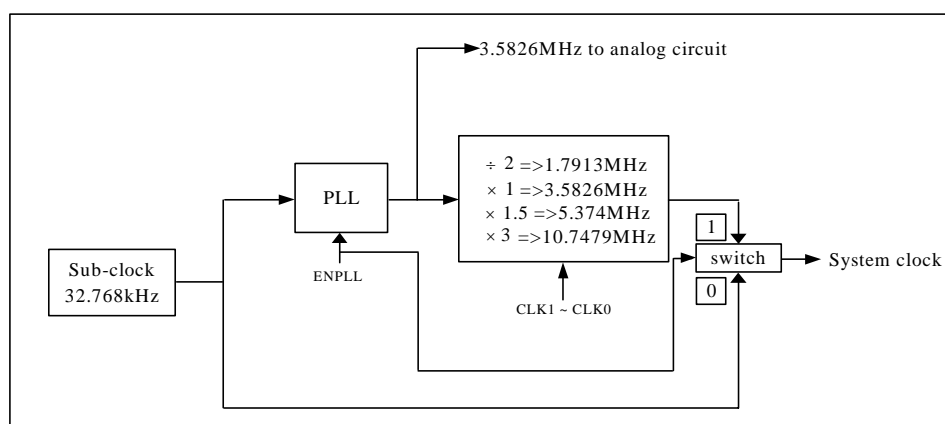


Fig.19 The relation between 32.768kHz and PLL

**Bit 7: Unused register. Always keep this bit to 0 or some un-expect error will happen!**

The status after wake-up and the wake-up sources list as the table below.

Wakeup signal	SLEEP mode	GREEN mode	NORMAL mode
	RA(7,6)=(0,0) + SLEP	RA(7,6)=(x,0) no SLEP	RA(7,6)=(x,1) no SLEP
TCC time out IOCF bit 0=1 And "ENI"	No function	Interrupt (jump to address 8 at page0)	Interrupt (jump to address 8 at page0)
COUNTER1 time out IOCF bit 1=1 And "ENI"	No function	Interrupt (jump to address 8 at page0)	Interrupt (jump to address 8 at page0)
COUNTER2 time out IOCF bit 2=1 And "ENI"	No function	Interrupt (jump to address 8 at page0)	Interrupt (jump to address 8 at page0)
WDT time out	RESET and Jump to address 0	RESET and Jump to address 0	RESET and Jump to address 0
PORT7 Any one bit in IOCE page0 = 1 And "ENI"	RESET and Jump to address 0	Interrupt (jump to address 8 at page0)	Interrupt (jump to address 8 at page0)
DED interrupt IOCE page1 bit 6 = 1 And RF bit3 logic level variation (switch by EDGE bit) And "ENI"	No function	Interrupt (jump to address 8 at page0)	Interrupt (jump to address 8 at page0)
Stack overflow IOC5 page1 bit7=1 & RF bit 4: 0→1 And "ENI"	No function	Interrupt (jump to address 8 at page0)	Interrupt (jump to address 8 at page0)

<Note> Stack overflow interrupt function is exist in ROM less and OTP chip only.

<Note> PORT70 ~ PORT76 's wakeup function is controlled by IOCE PAGE0 bit 0~bit 6 and ENI instruction. They are falling edge trigger.

PORT77 's wakeup function is controlled by IOCE PAGE0 bit 7 . It can be trigger in falling edge or rising edge (controlled by CONT register).

**PAGE1 LCD address**

7	6	5	4	3	2	1	0
LCDA7	LCDA6	LCDA5	LCDA4	LCDA3	LCDA2	LCDA1	LCDA0

**Bit 0 ~ Bit 7 (LCDA0 ~ LCDA7) : LCD address for internal LCD RAM reading or writing**

The data in the internal LCD RAM correspond to the COMMON and SEGMENT signals as the table .

COM31 ~ COM24 (set R9 PAGE1 bit7=1)	COM23 ~ COM16 (set R9 PAGE1 bit7=1)	COM15 ~ COM8 (set R9 PAGE1 bit7=0)	COM7 ~ COM0 (set R9 PAGE1 bit7=0)	
Address 180H	Address 100H	Address 080H	Address 000H	SEG0
Address 181H	Address 101H	Address 081H	Address 001H	SEG1
Address 182H	Address 102H	Address 082H	Address 002H	SEG2
:	:	:	:	:
:	:	:	:	:

:	:	:	:	:
Address 1EEH	Address 16EH	Address 0EEH	Address 06EH	SEG110
Address 1EFH	Address 16FH	Address 0EFH	Address 06FH	SEG111
Address 1F0H	Address 170H	Address 0F0H	Address 070H	Empty
:	:	:	:	:
Address 1FFH	Address 17FH	Address 0FFH	Address 07FH	Empty

#### PAGE2 Comparator control Register

7	6	5	4	3	2	1	0
CMPEN	CMPREF	CMPS1	CMPS0	CMPB3	CMPB2	CMPB1	CMPB0

If user define PORT63 , PORT64 or PORT65 (by CMPIN1, CMPIN2, CMPIN3 at R9 page2) as a comparator input or PORT6. User can use this register to control comparator's function.

**Bit 0~Bit 3(CMPB0 ~ CMPB3) :** Reference voltage selection of internal bias circuit for comparator.

Reference voltage for comparator =  $VDD \times (N + 0.5) / 16$  , N = 0 to 15

**Bit 4~Bit 5(CMPS0~CMPS1) :** Channel selection from CMP1 to CMP3 for comparator

CMPS1	CMPS0	Input
0	0	CMP1
0	1	CMP2
1	0	CMP3
1	1	Reserved

**Bit 6(CMPREF) :** Switch for comparator reference voltage type

0 → internal reference voltage

1 → external reference voltage

**Bit 7(CMPEN) :** Enable control bit of comparator.

0/1 → disable/enable, When CMPEN bit set to "0" , 2.0V ref circuit will powered off.

The relation between these registers shown in Fig.20.

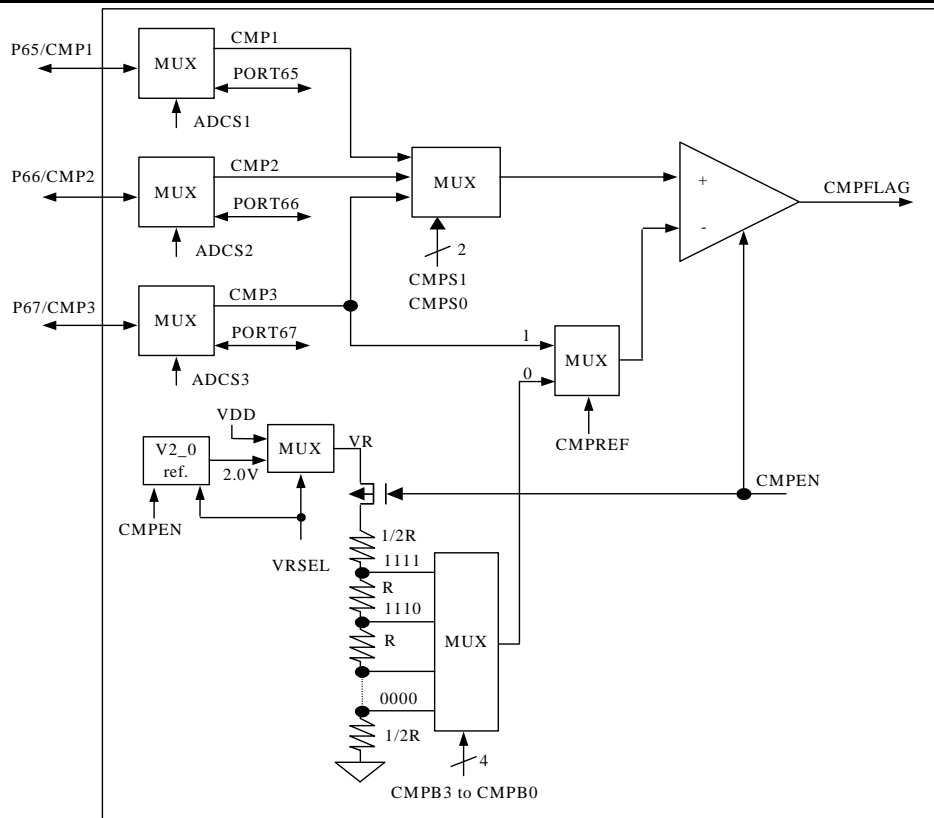


Fig.20 Comparator circuit

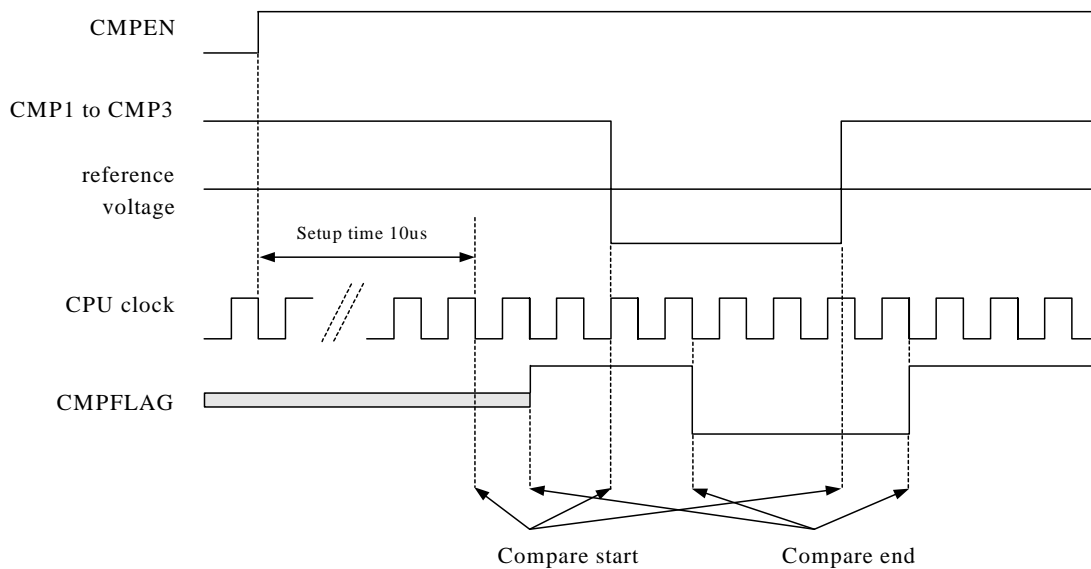


Fig.21 Comparator timing

### PAGE3 Tone 1 Control Register

7	6	5	4	3	2	1	0
T17	T16	T15	T14	T13	T12	T11	T10

**Bit 0~Bit 7(T10~T17) :** Tone generator1 frequency divider and power control  
Please Run in Normal mode .

Clock source = 85300Hz

T17~T10 = '11111111' → Tone generator1 will has 334(85300/255) Hz SIN wave output.

:

:

T17~T10 = '00000010' → Tone generator1 will has 41150(85300/2) Hz SIN wave output.

T17~T10 = '00000001' → DC bias voltage output

T17~T10 = '00000000' → Power off

Built-in tone generator can generate dialing tone signals for telephone of dialing tone type or just a single tone. In DTMF application, there are two kinds of tone. One is the group of row frequency (TONE1), the other is the group of column frequency (TONE2), each group has 4 kinds of frequency, user can get 16 kinds of DTMF frequency totally. Tone generator contains a row frequency sine wave generator for generating the DTMF signal which selected by RA page3 and a column frequency sine wave generator for generating the DTMF signal which selected by RB page3. This block can generate single tone by filling one of these two register. If all the values are low, the power of tone generators will turn off .

		TONE2 (RB page3) High group freq.			
		1201.4Hz (0X47)	1332.8Hz (0X40)	1470.7Hz (0X3A)	1640.4Hz (0X34)
TONE1(RA page3)  Low group freq.	699.2Hz(0x07A)	1	2	3	A
	768.5Hz(0x06F)	4	5	6	B
	853.0Hz(0x064)	7	8	9	C
	937.4Hz(0x05B)	*	0	#	D

Also TONE1 and TONE2 are an asynchronous tone generator so the both can be used to generate Caller ID FSK signal. In FSK generator application, TONE1 or TONE2 can generate 1200Hz Mark bit and 2200Hz Space bit for Bell202 or 1300Hz Mark bit and 2100Hz Space bit for V.23. See the following table.

TONE1(IOCC PAGE1) or TONE2(IOC D PAGE1)	Freq. (Hz)	meaning
0x47	1201.4	Bell202 FSK Mark bit
0x27	2187.2	Bell202 FSK Space bit
0x42	1292.4	V.23 FSK Mark bit
0x29	2080.5	V.23 FSK Space bit

Tone generator can also generate CW or SMS signal. See the following table.

TONE1(IOCC PAGE1) or TONE2(IOC D PAGE1)	Freq. (Hz)	meaning
0x28	2132.5	CAS freq
0x1F	2751.6	CAS freq

### RB Port B I/O Data , LCD Data buffer , Key strobe , Tone 2 generator PAGE0 Port B I/O Data

7	6	5	4	3	2	1	0
PB7	PB6	PB5	PB4	PB3	PB2	PB1	PB0

Bit 0 ~ Bit 7 (PB0 ~ PB7) : 8-bit PORTB ( 0~7 ) I/O data register

User can use IOC register to define input or output each bit.



#### PAGE1 LCD Data buffer

7	6	5	4	3	2	1	0
LCDD7	LCDD6	LCDD5	LCDD4	LCDD3	LCDD2	LCDD1	LCDD0

Bit 0 ~ Bit 7 (LCDD0 ~ LCDD7) : LCD data buffer for LCD RAM reading or writing

Example.

```
MOV A,@0
MOV R9_PAGE1,A
MOV RA_PAGE1,A      ;ADDRESS
MOV A,@0XAA
MOV RB_PAGE1,A      ;WRITE DATA 0XAA TO LCD RAM
MOV A,RB_PAGE1      ;READ DATA FROM LCD RAM
:
```

#### PAGE2 KEY Strobe Control Register

7	6	5	4	3	2	1	0
STRB7	STRB6	STRB5	STRB4	STRB3	STRB2	STRB1	STRB0

Bit 0 ~ Bit 7 (STRB0 ~ STRB7) : Key strobe control bits

These key strobe control registers correspond to SEGMENT50 ~ SEGMENT57 or Port80 ~ Port87 (decided by CHIPSEL pin). Please refer KEYSTOBE explanation (RE page3).

#### PAGE3 Tone 2 Control Register

7	6	5	4	3	2	1	0
T27	T26	T25	T24	T23	T22	T21	T20

Bit 0~Bit 7(T20~T27) : Tone generator1's frequency divider and power control. Please refer to RA Page3 Tone1 control register for detail.

#### RC Port C I/O Data , Data RAM data buffer , Tone 2 generator

##### PAGE0 Port C I/O Data

7	6	5	4	3	2	1	0
PC7	PC6	PC5	PC4	PC3	PC2	PC1	PC0

Bit 0 ~ Bit 7 (PC0 ~ PC7) : 8-bit PORTC ( 0~7 ) I/O data register  
User can use IOC register to define input or output each bit.

##### PAGE1 Data RAM data buffer1

7	6	5	4	3	2	1	0
RAM1D7	RAM1D6	RAM1D5	RAM1D4	RAM1D3	RAM1D2	RAM1D1	RAM1D0

Bit 0 ~ Bit 7 (RAM1D0 ~ RAM1D7) : Data RAM data buffer1 for RAM reading or writing.

Example.

```
MOV A,@1
MOV RD_PAGE1,A
MOV A,@0
MOV RE_PAGE1,A
MOV A,@0x55
MOV RC_PAGE1,A      ;write data 0x55 to DATA RAM which address is "0001".
MOV A,RC_PAGE1      ;read data
:
```

**PAGE2 KEY Strobe Control Register**

7	6	5	4	3	2	1	0
STRB15	STRB14	STRB13	STRB12	STRB11	STRB10	STRB9	STRB8

**Bit 0 ~ Bit 7 (STRB8 ~ STRB15) :** Key strobe control bits

These key strobe control registers correspond to SEGMENT58 ~ SEGMENT65 or Port90 ~ Port97 (decided by CHIPSEL pin). Please refer KEYSTOBE explanation (RE page3).

**PAGE3 Undefined Register**

7	6	5	4	3	2	1	0
0	0	0	X	0	0	0	0

**Bit 0~3, 5~7:** Undefined register. These bits must keep to 0.

**RD PORT D I/O Data , Data RAM address , LCD control**
**PAGE0 PORT D I/O Data , Data RAM address**

7	6	5	4	3	2	1	0
PD7	PD6	PD5	PD4	PD3	PD2	PD1	PD0

**Bit 0 ~ Bit 7 (PD0 ~ PD7) :** 7-bit PORTD ( 0~6 ) I/O data register

User can use IOC register to define input or output each bit.

**PAGE1 Data RAM Address1(Low 8 bits)**

7	6	5	4	3	2	1	0
RAM1A7	RAM1A6	RAM1A5	RAM1A4	RAM1A3	RAM1A2	RAM1A1	RAM1A0

**Bit 0~Bit 7 (RAM1A0 ~ RAM1A7) :** Data RAM address1 (address0 to address7) for RAM reading or writing

**PAGE2 LCD Control Register**

7	6	5	4	3	2	1	0
-	IRS1	IRS0	Bias4	Bias3	Bias2	Bias1	Bias0

**Bit 0 ~ Bit 4 (Bias0 ~ Bias4) :** LCD operation voltage selection

About the relation with VDD and V1 , please refer Fig.20 and 21.

(Bias4 to Bias0)	VEV voltage	V1(1+Rb/Ra ratio = 2)
00000	$V_{ref} * (1-2/100)$	5.29V
00001	$V_{ref} * (1-3/100)$	5.24V
00010	$V_{ref} * (1-4/100)$	5.18V
00011	$V_{ref} * (1-5/100)$	5.13V
00100	$V_{ref} * (1-6/100)$	5.08V
:	:	:
11101	$V_{ref} * (1-31/100)$	3.73V
11110	$V_{ref} * (1-32/100)$	3.67V
11111	$V_{ref} * (1-33/100)$	3.62V

**Bit 5~ Bit 6 (IRS0~IRS1) :** Internal regulator resistor ratio modulate .

LCD driver bias voltage  $V1 = 2.7V \times (1 - \text{Bias}/100) \times \text{IRS rate}$  ; If V1 larger than 5.4V, V1 will limit to 5.4V.

IRS1	IRS0	(1+Rb/Ra) ratio
0	0	1.5
0	1	1.75
1	0	2.0
1	1	2.25

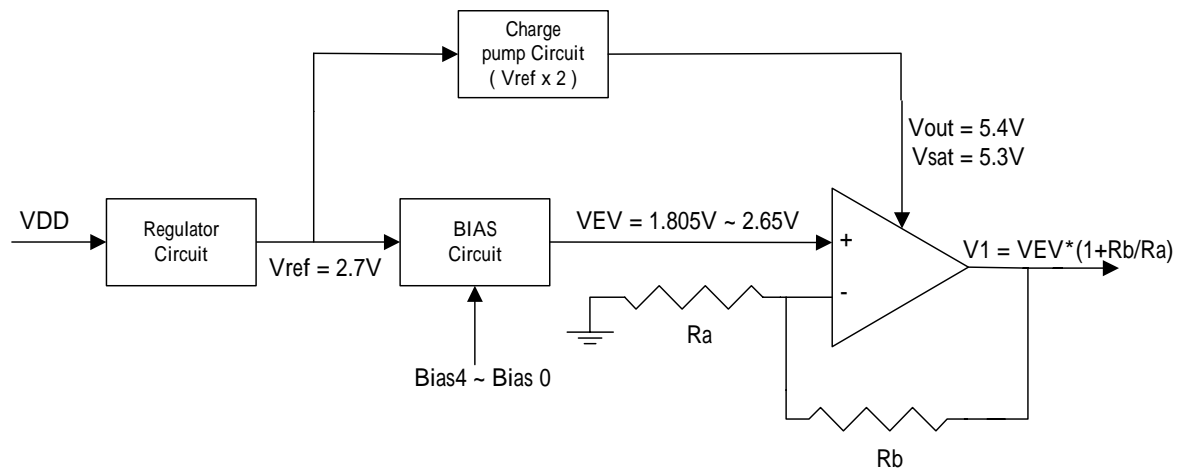


Fig.23 The relation between VDD and V1

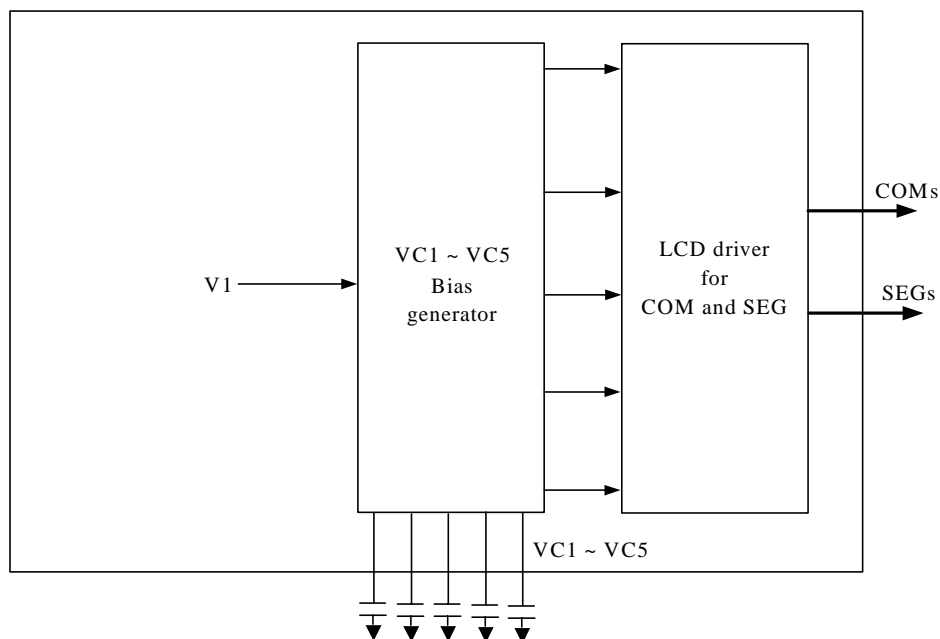


Fig.24 The relation between BIAS and VC1 ~ VC5

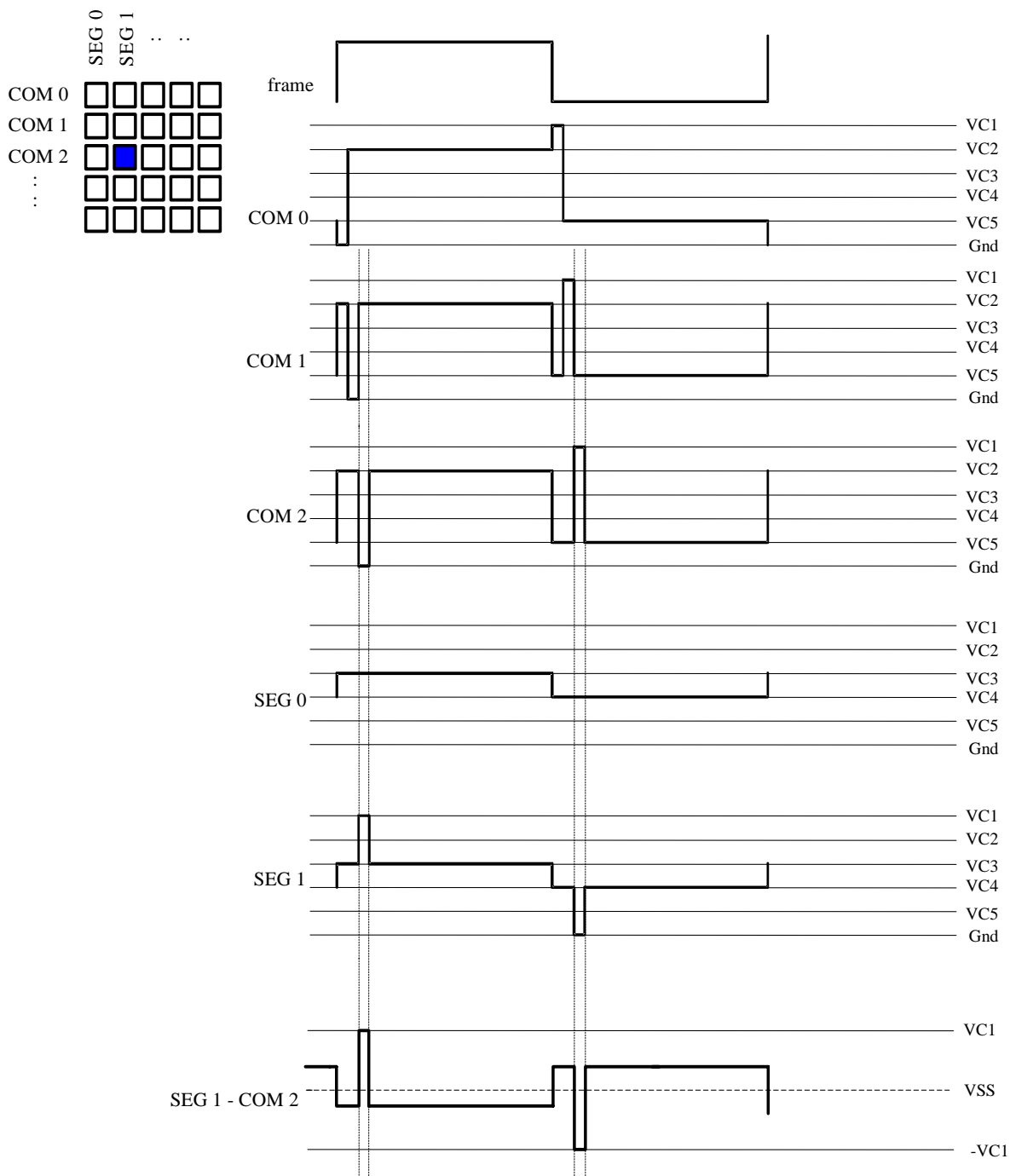


Fig.25 1/5,1/6,1/7 bias LCD COMMON and SEGMENT waveform

**Bit 7 : Unused**

### PAGE3 Undefined register

This register is not allowed to used.

### RE Interrupt flag1 , Data RAM address1(H) CAS , LCD Control , Key Scan ,

#### PAGE0 Interrupt flag1

7	6	5	4	3	2	1	0
INT7	INT6	INT5	INT4	INT3	INT2	INT1	INT0

**Bit 0 (INT0) :** External INT0 pin interrupt flag

If PORT70 has a falling edge trigger signal. CPU will set this bit.

**Bit 1 (INT1) :** External INT1 pin interrupt flag

If PORT71 has a falling edge trigger signal. CPU will set this bit.

**Bit 2 (INT2) :** External INT2 pin interrupt flag

If PORT72 has a falling edge trigger signal. CPU will set this bit.

**Bit 3 (INT3) :** External INT3 pin interrupt flag

If PORT73 has a falling edge trigger signal. CPU will set this bit.

**Bit 4 (INT4) :** External INT4 pin interrupt flag

If PORT74 has a falling edge trigger signal. CPU will set this bit.

**Bit 5 (INT5) :** External INT5 pin interrupt flag

If PORT75 has a falling edge trigger signal. CPU will set this bit.

**Bit 6 (INT6) :** External INT6 pin interrupt flag

If PORT76 has a falling edge trigger signal. CPU will set this bit.

**Bit 7 (INT7) :** External INT7 pin interrupt flag

If PORT77 has a falling (or rising and falling) edge trigger signal. CPU will set this bit.

Signal	Trigger	<Note>
INT0 : INT6	Falling edge	
INT7	Falling/Falling & rising edge	Controlled by CONT register

### PAGE1 Data RAM Address1(H)

7	6	5	4	3	2	1	0
		RAM1A13	RAM1A12	RAM1A11	RAM1A10	RAM1A9	RAM1A8

**Bit 0~Bit 5(RAM1A8 ~ RAM1A13) :** Data RAM address (address8 to address13) for RAM reading.

**Bit 6~Bit 7 :** Unused

### PAGE2 CAS , LCD Control , Key Scan

7	6	5	4	3	2	1	0
CAS		KEYSTROB	KEYSCAN	LCD1	LCD0	LCDM1	LCDM0

**Bit 0~Bit 1(LCDM0~LCDM1) :** LCD common mode, bias select and COM/SEG switch control bits

LCDM1	LCDM0	COM output mode	LCD bias	COM/SEG switch
0	0	32 common	1/7	COM 16 ~ COM 31 select
0	1	24 common	1/6	COM 16 ~ COM 23 , SEG98 ~ SEG 105 select
1	X	16 common	1/5	SEG 98 ~ SEG 111 select

<Note> When 32 LCD common mode is set, COM16/SEG111 pin ~ COM31/SEG98 pin are set to COM16 ~ COM31 and LCD bias is switch 1/7 bias. When 24 LCD common mode is set, COM16 pin ~ COM23/SEG106 pin are set to COM16 ~ COM23 and COM24/SEG105 pin ~ COM31/SEG98 pin are set to SEG105 ~ SEG98. When 16 LCD common mode is set, COM16 pin ~ COM31/SEG98 pin are set to SEG1131~ SEG98.

Bias	VC1	VC2	VC3	VC4	VC5
1/5	V1	4/5*V1	3/5*V1	2/5*V1	1/5*V1
1/6	V1	5/6*V1	4/6*V1	2/6*V1	1/6*V1
1/7	V1	6/7*V1	5/7*V1	2/7*V1	1/7*V1

**Bit 2~Bit 3(LCD0~LCD1) :** LCD operation function definition.

LCD1	LCD0	LCD operation
0	0	Disable
0	1	Blanking
1	0	Reserved
1	1	LCD enable

<Note 1> Key strobe and Key check functions should be normal operating whenever LCD is enabled or disabled.

<Note 2> When LCD operation disable:

- (1) Internal Voltage regulator will disable and VREF pin is into high impedance.
- (2) Charge pump circuit disable.
- (3) Internal non-Inverter OP Amp power off.

The controller can drive LCD directly. LCD block is made up of LCD driver, display RAM, segment output pins, common output pins and LCD operating bias pins.

Duty is determined by RD PAGE2 bit5. The number of segment , the number of common and frame frequency are determined by LCD mode register RE PAGE2 Bit 0~ Bit 1.

When 16 LCD commons and 1/4 duty are used, LCD operating bias pins VC1, VC2, VC4 and VC5 need to be connected 0.1uF capacitors to the ground (VC3 is not necessary). When 24 and 32 LCD common is used, all LCD operating bias pins VC1 ~ VC5 need to be connected 0.1uF capacitors to the ground.

LCD driver can be controlled as different driving ability (refer to RD PAGE2 register).

The basic structure contains a timing control which uses the basic frequency 32.768kHz to generate the proper timing for different duty and display access. RE PAGE2 register is a command register for LCD driver and display. The LCD display (disable, enable, blanking) is controlled by RE PAGE0 Bit 2 ~ Bit 3 and the driving duty is decided by RE PAGE2 Bit 0 ~ Bit 1. LCD display data is stored in data RAM which address and data access controlled by registers R9, RA PAGE1 and RB PAGE1.

User can regulate the contrast of LCD display by RD PAGE2 (BIAS4..BIAS0). Up to 32 levels contrast is convenient for better display. And the internal voltage follower can afford large driving source.

**Bit 4 (KEYSCAN) :** Key scan function enable control bit

0/1 → disable/enable

If you enable key scan function LCD waveform will has a small pulse within a period like fig.23

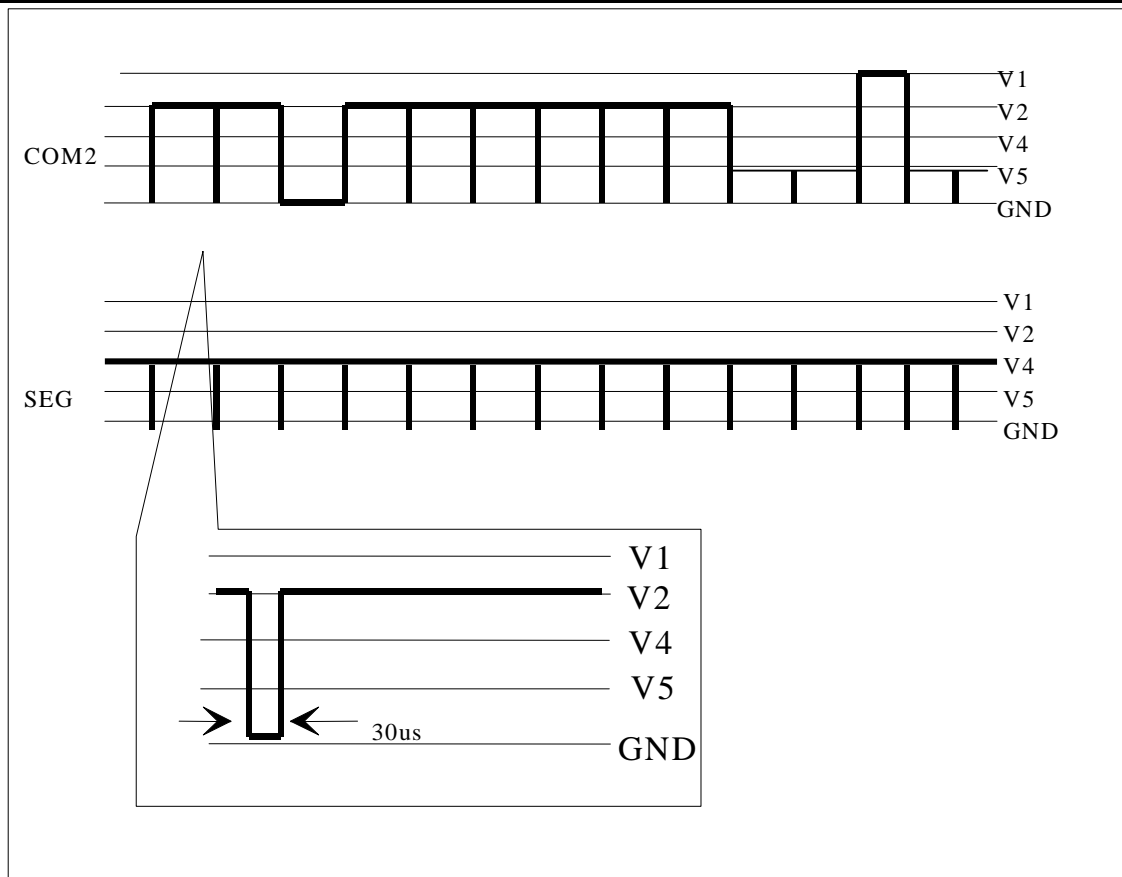


Fig.26 key scan waveform for 1/16 duty

**Bit 5 (KEYSTRB) : Key strobe enable control bit**

0/1 → disable/enable

key strobe signal, if you set this bit, segment will switch to strobe signal temporally and output zero signal (one instruction long) one by one from segment 50 to segment 65. During one segment strobe time, CPU will check port7(0:3) equal to "1111" or not. If not, CPU will latch a zero at RB PAGE1 and RC PAGE1 one by one depends on which segment strobe. After strobe, this bit will be cleared. Fig.27 is key strobe signal.

STROBE	REGISTER															
	RB(0)	RB(1)	RB(2)	RB(3)	RB(4)	RB(5)	RB(6)	RB(7)	RC(0)	RC(1)	RC(2)	RC(3)	RC(4)	RC(5)	RC(6)	RC(7)
SEG50	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
SEG51	1	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1
SEG52	1	1	0	1	1	1	1	1	1	1	1	1	1	1	1	1
SEG53	1	1	1	0	1	1	1	1	1	1	1	1	1	1	1	1
SEG54	1	1	1	1	0	1	1	1	1	1	1	1	1	1	1	1
SEG55	1	1	1	1	1	0	1	1	1	1	1	1	1	1	1	1
SEG56	1	1	1	1	1	1	0	1	1	1	1	1	1	1	1	1
SEG57	1	1	1	1	1	1	1	0	1	1	1	1	1	1	1	1
SEG58	1	1	1	1	1	1	1	1	0	1	1	1	1	1	1	1
SEG59	1	1	1	1	1	1	1	1	1	0	1	1	1	1	1	1
SEG60	1	1	1	1	1	1	1	1	1	1	0	1	1	1	1	1
SEG61	1	1	1	1	1	1	1	1	1	1	1	0	1	1	1	1
SEG62	1	1	1	1	1	1	1	1	1	1	1	1	0	1	1	1
SEG63	1	1	1	1	1	1	1	1	1	1	1	1	1	0	1	1
SEG64	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	1
SEG65	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0

Fig.27 key strobe signal

Fig.28 show the relationship between KEYSCAN, KEYSTROBE and segments.  
Fig.29 is key scan flow by interrupt trigger.

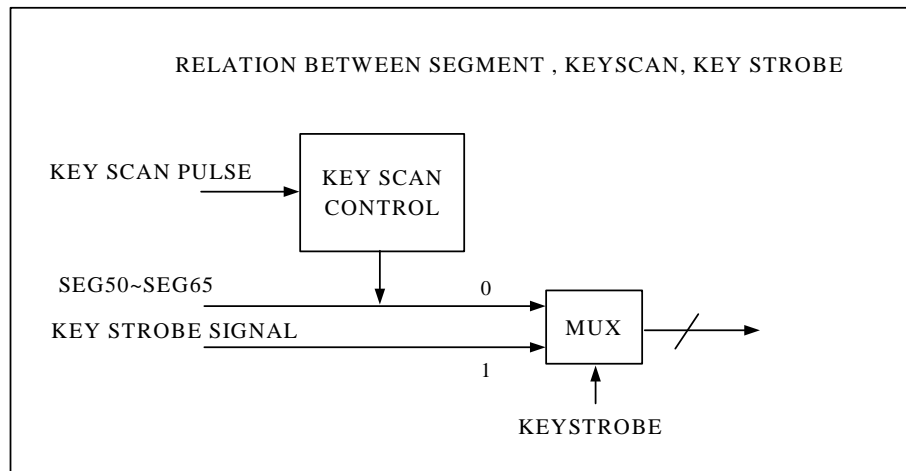


Fig.28 KEYSCAN, KEYSTROBE

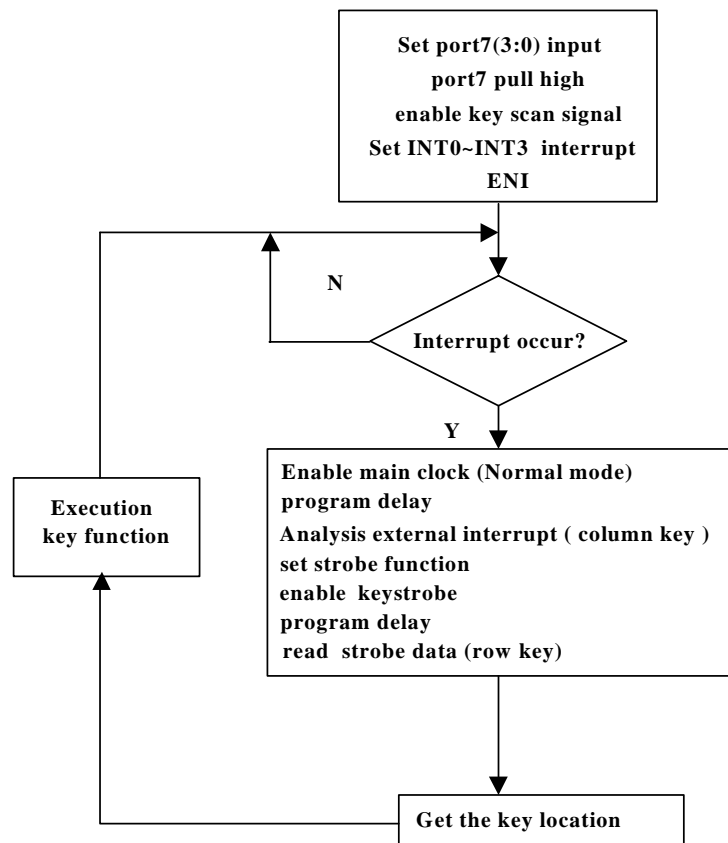


Fig.29 key scan flow by interrupt trigger

**Bit 6 : Unused**

**Bit 7 (CAS) : CALL WAITING decoding output**  
0/1 → CW data valid / No data



### PAGE3 UART transmitter data buffer

7	6	5	4	3	2	1	0
URT7	URT6	URT5	URT4	URT3	URT2	URT1	URT0

Bit 0~Bit 7(URT0~URT7) : Low 8 bit UART transmitter data buffer

### RF Interrupt flag

7	6	5	4	3	2	1	0
RBF/SDT	FSK/CW	-	UART	DED	CNT2	CNT1	TCC

"1" means interrupt request, "0" means non-interrupt

**Bit 0 (TCC) :** TCC timer overflow interrupt flag

Set when TCC timer overflows .

**Bit 1 (CNT1) :** Counter1 timer overflow interrupt flag

Set when counter1 timer overflows.

**Bit 2 (CNT2) :** Counter2 timer overflow interrupt flag

Set when counter2 timer overflows .

**Bit 3 (DED) :** Interrupt flag of Differential Energy Detector (DED) output data. If DEDD(RE page2 bit7) has a falling edge signal (or falling & rising edge signal , switch by IOCE page1 bit5), CPU will set this bit.

**Bit 4 (UART) :** Universal Asynchronous Receiver Transmitter interrupt flag. When transmitter buffer empty , receiver buffer full or receiver data error, this bit will be set.

**Bit 5 Undefined register. Note that this bit is not ensured to be a fix value.**

**Bit 6 (FSK/CW) :** FSK data or Call waiting data interrupt flag.

If FSKDATA or CAS has a falling edge trigger signal, CPU will set this bit.

**Bit 7 ( RBF/STD) :** SPI data transfer complete or DTMF receiver signal valid interrupt

If serial IO 's RBF signal has a rising edge signal (RBF set to "1" when transfer data completely), CPU will set this bit. Or DTMF receiver's STD signal has a rising edge signal (DTMF decode a DTMF signal).

IOCF is the interrupt mask register. User can read and clear.

Trigger edge as the table

Signal	Trigger	<Note>
TCC	Time out	
COUNTER1	Time out	8/16 bits select by CONT register
COUNTER2	Time out	
DED	Signal detect	
UART	Receiver full, Transmitter empty or error(if enable)	
ADI	AD sampling success	
FSK	Falling edge	
RBF/STD	Rising edge	

EM78813 MCU will store ACC,R3 status and R5 PAGE automatically after an interrupt is triggered.

And it will be restored after instruction "RETI".

### PAGE2 External Data ROM

7	6	5	4	3	2	1	0
EXA8	EXA7	EXA6	EXA5	EXA4	EXA3	EXA2	EXA1

Bit 0~Bit 7(EXA1~EXA8) : Expanding Data ROM start address A1~A8

### PAGE2 External Data ROM

7	6	5	4	3	2	1	0
EXA16	EXA15	EXA14	EXA13	EXA12	EXA11	EXA10	EXA9

Bit 0~Bit 7(EXA9~EXA16) : Expanding Data ROM start address A9~A16

## PAGE3 Undefined register

This register is not allowed to used.

## R10~R3F (General Purpose Register)

R10~R3F (Banks 0 ~ 3) : All of them are general purpose registers

## VII.3 Special Purpose Registers

### A (Accumulator)

Internal data transfer, or instruction operand holding  
It's not an addressable register.

### CONT ( Control Register )

7	6	5	4	3	2	1	0
INT/EDGE	INT	TS	DAEN	PAB	RSR2	RSR1	RSR0

Bit 0 ~ Bit 2 (PSR0 ~ PSR2) : TCC/WDT prescaler bits

PSR2	PSR1	PSR0	TCC rate	WDT rate
0	0	0	1:2	1:1
0	0	1	1:4	1:2
0	1	0	1:8	1:4
0	1	1	1:16	1:8
1	0	0	1:32	1:16
1	0	1	1:64	1:32
1	1	0	1:128	1:64
1	1	1	1:256	1:128

Bit 3(PAB) : Prescaler assignment bit

0/1 → TCC/WDT

Bit 4 (DAEN) : Current DA enable control

0/1 → disable/enable

Bit 5 (TS) : TCC signal source

0/1 → Instruction clock / 16.384K Hz

Instruction clock = MCU clock/2, Refer to RA Bit 4 ~ Bit 6 for PLL and Main clock selection. See Fig.15.

Bit 6 (INT) : INT enable flag

0 → interrupt masked by DISI or hardware interrupt

1 → interrupt enabled by ENI/RETI instructions

Bit 7(INT\_EDGE) : interrupt edge type of P77

0 → P77 's interruption source is a rising edge signal and falling edge signal.

1 → P77 's interruption source is a falling edge signal.

CONT register is readable (CONTR) and writable (CONTW). There is an 8-bit counter available as prescaler for the TCC or WDT. The prescaler is available for the TCC only or WDT only at the same time.

An 8 bit counter is available for TCC or WDT determined by the status of the bit 3 (PAB) of the CONT register. See the prescaler ratio in CONT register. Fig.25 depicts the circuit diagram of TCC/WDT. Both TCC and prescaler will be cleared by instructions which write to TCC each time. The prescaler will be cleared by the WDTC and SLEP instructions, when assigned to WDT mode.

The prescaler will not be cleared by SLEP instructions, when assigned to TCC mode.

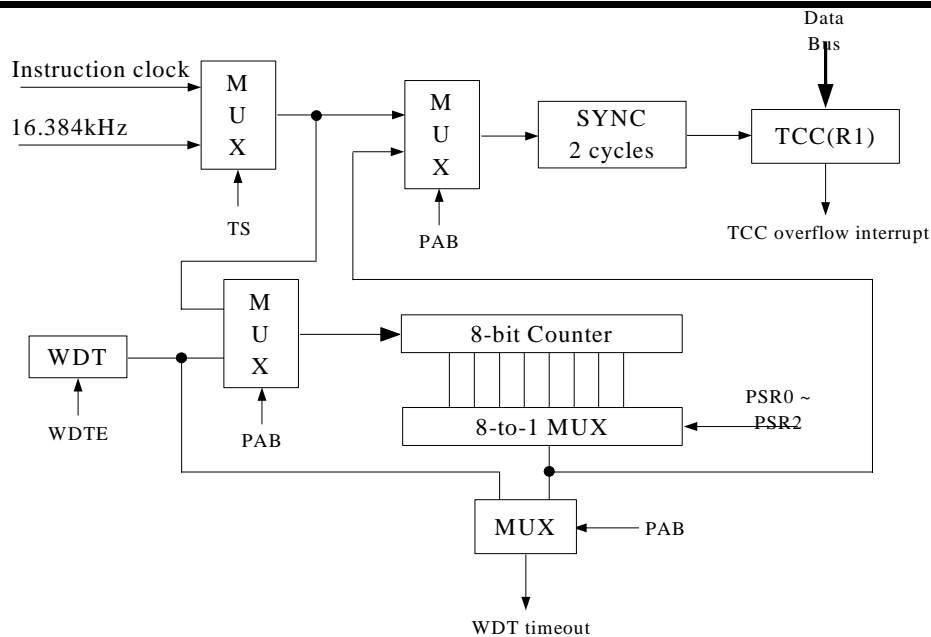


Fig.30 Block diagram of TCC and WDT

**IOC5 Address Automatic Increase/Decrease control , Data RAM data buffer2**

**PAGE0 Address Automatic Increase/Decrease control register**

7	6	5	4	3	2	1	0
DA2_ID	DA1_ID	DO_ID	LCD_ID	DA2_IDEN	DA1_IDEN	DO_IDEN	LCD_IDEN

**Bit 0 (LCD\_IDEN) :** Enable on\_chip LCD RAM address Increase/Decrease Enable Function.

If set this bit, LCD address flag will increase or decrease after access ( read or write ) LCD data.

1/0 → Enable / Disable

**\*\*EM78813 provided 32x98 dot LCD driver and it's SEGMENT address(COM0~COM7) is 0x00~0x7F(RA PAGE1). When using 32 x 98 LCD driving mode, LCD RAM will mapping to 0x000~0x061,0x080~0x0E1,0x100~0x161 and 0x181~0x1E1. If enable on\_chip LCD RAM address auto\_increase function , After access data from LCD driver in address 0x061, LCD RAM address will auto\_increase to 0x062 and it will over LCD range. User must assign address to 0x080 when LCD RAM address point to 0x061.**

**Bit 2 (DO\_IDEN) :** Enable DATA ROM address flag Increase/Decrease Enable Function.

If set this bit, DATA ROM address will increase or decrease after access ( read or write ) DATA ROM data.

1/0 → Enable / Disable

**Bit 3 (DA1\_IDEN) :** Enable DATA RAM address flag1(RD and RE register) Increase/Decrease Enable Function.

If set this bit, DATA RAM address will increase or decrease after access ( read or write ) DATA RAM data (RC register).

1/0 → Enable / Disable

**Bit 4 (DA2\_IDEN) :** Enable DATA RAM address flag2(IOC6 and IOC7) Increase/Decrease Enable Function.

If set this bit, DATA RAM address will increase or decrease after access ( read or write ) DATA RAM data (IOC5 register).

1/0 → Enable / Disable

**Bit 5 (LCD\_ID) :** on\_chip LCD RAM address automatic increase/decrease switch. Set to 1 means

auto\_increase, clear to 0 means auto\_decrease.

1/0 → auto increase / auto decrease

**Bit 6 (DO\_ID) :** DATA ROM address automatic increase/decrease switch. Set to 1 means

auto\_increase, clear to 0 means auto\_decrease.

1/0 → auto increase / auto decrease

**Bit 7 (DA1\_ID) :** DATA RAM address(RD and RE register) automatic increase/decrease switch. Set to 1 means

auto\_increase, clear to 0 means auto\_decrease.

1/0 → auto increase / auto decrease

**Bit 7 (DA2\_ID) :** DATA RAM address(IOC6 and IOC7 register) automatic increase/decrease switch. Set to 1 means auto\_increase, clear to 0 means auto\_decrease.

1/0 → auto increase / auto decrease

#### PAGE1 Data RAM data buffer2

7	6	5	4	3	2	1	0
RAM2D7	RAM2D6	RAM2D5	RAM2D4	RAM2D3	RAM2D2	RAM2D1	RAM2D0

**Bit 0 ~ Bit 7 (RAM1D0 ~ RAM1D7) :** Data RAM data buffer for RAM reading or writing.

Collocation RC~RE PAGE2 , user can move a large number continue data from an address to another in data RAM.

**Example(move data from 0x0000 to 0x1000):**

```

BC    R3,@5
MOV   A, @0xF0    ;Enable Rata RAM flag1 and flag2 auto_increase function
IOW   0x05
BS    R3, @5      ;Set correspond PAGE
BS    R3, @6
BC    R3, @7
MOV   A, @0x00    ;Assign DATA RAM index1 start address"0x0000"
MOV   0x0D, A
MOV   0x0E, A
IOW   0x06        ; Assign DATA RAM index2 start address"0x1000"
MOV   A, @0x10
IOW   0x07
MOV   A, 0x0C     ;Read data from index1(address:0x0000)
IOW   0x05        ;Write data to index2(address:0x1000)
MOV   A, 0x0C     ;Read data from index1(address:0x0001)
IOW   0x05        ;Write data to index2(address:0x1001)
:
:
:

```

#### IOC6 PORT 6 I/O Control , Data RAM address(L)

##### PAGE0 PORT 6 I/O Control

7	6	5	4	3	2	1	0
IOC67	IOC66	IOC65	IOC64	IOC63	IOC62	IOC61	IOC60

**Bit 0~Bit 7 (IOC60 ~ IOC67) :** PORT6(0~7) I/O direction control register

0 → put the relative I/O pin as output

1 → put the relative I/O pin into high impedance

#### PAGE1 Data RAM Address2(L)

7	6	5	4	3	2	1	0
RAM2A7	RAM2A6	RAM2A5	RAM2A4	RAM2A3	RAM2A2	RAM2A1	RAM2A0

**Bit 0~Bit 7 (RAM2A0 ~ RAM2A7) :** Data RAM address (address0 to address7) for RAM reading or writing

#### IOC7 PORT 7 I/O Control , Data RAM Address2(H)

##### PAGE0 PORT 7 I/O Control

7	6	5	4	3	2	1	0
IOC77	IOC76	IOC75	IOC74	IOC73	IOC72	IOC71	IOC70

**Bit 0~Bit 7 (IOC70 ~ IOC77) :** PORT7(0~7) I/O direction control register

0 → put the relative I/O pin as output

1 → put the relative I/O pin into high impedance

### PAGE1 Data RAM address2(H)

7	6	5	4	3	2	1	0
		RAM2A13	RAM2A12	RAM2A11	RAM2A10	RAM2A9	RAM2A8

**Bit 0~Bit 5 (RAM2A8 ~ RAM2A13) :** Data RAM address (address8 to address13) for RAM reading or writing

**Bit 6~Bit 7 :** Unused

### IOC8 PORT 8 I/O Control ,Port8 and Port9 IO/SEG&COM Control

#### PAGE0 PORT 8 I/O Control

7	6	5	4	3	2	1	0
IOC87	IOC86	IOC85	IOC84	IOC83	IOC82	IOC81	IOC80

**Bit 0 ~ Bit 7 (IOC80 ~ IOC87) :** PORT8(0~7) I/O direction control register

0 → put the relative I/O pin as output

1 → put the relative I/O pin into high impedance

#### PAGE1 IO/SEG&COM Control Register

7	6	5	4	3	2	1	0
-	-	LCDDV1	LCDDV0	P9SH	P9SL	P8SH	P8SL

**Bit 0 (P8SL) :** Switch low nibble I/O Port8 or LCD segment output for share pins SEGxx/P8x pins

0 → select normal P80 ~ P83 for low nibble PORT8

1 → select SEG66~SEG69 output for LCD SEGMENT output.

**Bit 1 (P8SH) :** Switch high nibble I/O Port8 or LCD segment output for share pins SEGxx/P8x pins

0 → select normal P84 ~ P87 for high nibble PORT8

1 → select SEG70 ~ SEG73 output for LCD SEGMENT output.

**Bit 2 (P9SL) :** Switch low nibble I/O Port9 or LCD segment output for share pins

0 → select normal P90 ~ P93 for low nibble PORT9

1 → select SEG74~SEG77 output for LCD SEGMENT output.

**Bit 3 (P9SH) :** Switch low nibble I/O Port9 or LCD segment output for share pins

0 → select normal P94 ~ P97 for high nibble PORT9

1 → select SEG78~SEG81 output for LCD SEGMENT output.

**Bit 4~Bit 5(LCDDV0~LCDDV1) :** LCD driver's driving ability control

LCDDV1	LCDDV0	Driving mode
0	0	Normal mode (ratio = 1)
0	1	Weak mode (ratio = 1/2)
1	0	Strong mode (ratio = 2)
1	1	Maximum mode (ratio = 4)

LCDDV0 ~ LCDDV1 are used to select the driving ability of LCD driver. The driving ability is Maximum mode > Strong mode > Normal mode > Weak mode by 1/2 ratio individually. The larger driving ability it is selected, the larger output loading of LCD driver output can be afforded and the more current consumption is occurred. It depends on user's application.

**Bit 6~ Bit7:** Undefined register. These two bits are not allowed to use.

### IOC9 PORT9 I/O Control , Port B IO/SEG Control

#### PAGE0 PORT 9 I/O Control

7	6	5	4	3	2	1	0
IOC97	IOC96	IOC95	IOC94	IOC93	IOC92	IOC91	IOC90

**Bit 0 ~ Bit 7 (IOC90 ~ IOC97) :** PORT9(0~7) I/O direction control register

0 → put the relative I/O pin as output

1 → put the relative I/O pin into high impedance



### PAGE1 Port B IO/SEG Control Register

7	6	5	4	3	2	1	0
PBS7	PBS6	PBS5	PBS4	PBS3	PBS2	PBS1	PBS0

**Bit 0~Bit 7 (PBS0~PBS7) :** Switch I/O PORTB or LCD segment(com) output for share pins COMxx/SEGxx/PORTB pins

0 → select normal PORTB I/O

1 → select output for LCD COM/SEGMENT output.

### IOCA Stack point , Port C IO/SEG Control

#### PAGE0 STACK Point

7	6	5	4	3	2	1	0
-	-	-	STKP4	STKP3	STKP2	STKP1	STKP0

**Bit 0 ~ Bit 5 (STKP0 ~ STKP4) :** Stack Point selection bits

Stack4	STKP3	STKP2	STKP1	STKP0	Stack Point
0	0	0	0	0	Stack 1
0	0	0	0	1	Stack 2
0	0	0	1	0	Stack 3
0	0	0	1	1	Stack 4
:	:	:	:	:	:
:	:	:	:	:	:
1	0	1	1	0	Stack 22
1	0	1	1	1	Stack 23
1	1	0	0	0	Stack 24

User can read bit 5 .. bit 0 to understand how many stack layer that program used . Bit 4 .. bit 0 is a six bit counter. The counter will incrementally after user use internal , external interrupt or “CALL” instruction and it will decrement when user use “RET” or “RETI” instruction. These five bits are read only bits.

**Bit 5~Bit 7 : Unused**

### PAGE1 Port C IO/SEG Control Register

7	6	5	4	3	2	1	0
PCS7	PCS6	PCS5	PCS4	PCS3	PCS2	PCS1	PCS0

**Bit 0~Bit 7 (PCS0~PCS7) :** Switch I/O PORTC or LCD segment(com) output for share pins COMxx/SEGxx/PORTC pins

0 → select normal PORTC I/O

1 → select output for LCD COM/SEGMENT output.

### IOCB PORT B I/O Control ,External LCD driver interface (for EMC 65x132)

#### PAGE0 PORT B I/O Control

7	6	5	4	3	2	1	0
IOCB7	IOCB6	IOCB5	IOCB4	IOCB3	IOCB2	IOCB1	IOCB0

**Bit 0~Bit 7 (IOCB0~IOCB7) :** PORTB(0~7) I/O direction control register

0 → put the relative I/O pin as output

1 → put the relative I/O pin into high impedance

### PAGE1 External LCD Driver controller

7	6	5	4	3	2	1	0
EXA17	CWPWR	RES1	RSE0	CSS	CSSON	DIS	EXLCD

**Bit 0(EXLCD) :** Internal/External LCD driver switch.

0/1 → Internal only/Internal and External LCD driver control

If EXLCD equal to 0, internal LCD driver selected . PortB and PortC output are decided on IOC9 and IOCA Page1. When EXLCD equal to 1, PortB and PortC are switch to external LCD driver control pin. At this time, when user execute read or write PORTB instruction, PORTC timing characteristic plot is follow below.

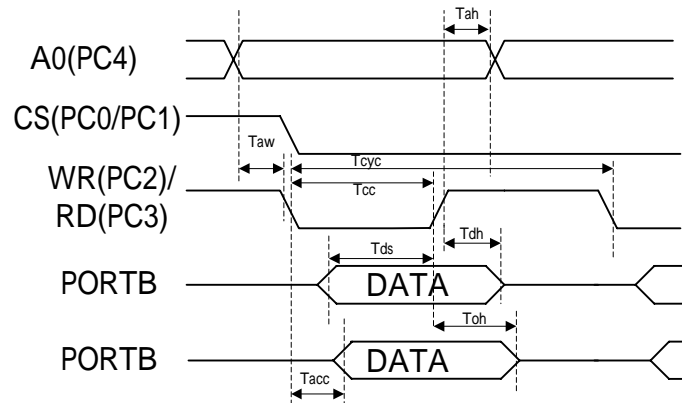


Fig.31 timing characteristic of external LCD driver data read/write

Symbol	Applicable pins	Rated value		Unit
		Min	Max	
Tah	A0	0		ns
Taw	A0	0		
Tcyc	A0	150		
Tcc	WR/RD	60		
Tds	D0 ~D7	20		
Tdh	D0 ~D7	10		
Tacc	D0 ~D7	-	60	
Toh	D0 ~D7	10	40	

Tah : Address hold time  
Taw : Address setup time  
Tcyc : System cycle time  
Tcc : Pulse width  
Tds : Data setup time  
Tdh : Data hold time  
Tacc : Read access time  
Toh : Output disable time

User can operate in coordination on chip Data ROM address automatic increase function to write a large number of data from internal Data ROM to external LCD RAM.

Example( To collocate EM9L8580 LCD driver ):

START:

```

MOV  A , @0x0C;
IOW  IOC5_PAGE0    ;Set Data ROM address automatic increase after read/write data
MOV  A , @0x09
IOW  IOCB_PAGE1    ;External LCD driver chip 1 INSTRUCTION mode select .
MOV  A , @0xB0;
MOV  RB_PAGE0 , A   ;Set external LCD driver start address PAGE 0
MOV  A , @0x10
MOV  RB_PAGE0 , A
MOV  A , @0x00

```

```

MOV  RB_PAGE0 , A   ; Set external LCD driver start address Column 0
MOV  A , @0x00;
MOV  R7_PAGE1 , A;
MOV  R8_PAGE1 , A;
MOV  R9_PAGE1 , A   ;Start address : 0x00000
MOV  A , @0x0B
IOW  IOCB_PAGE1     ;select data mode
CN1:
MOV  A , R6_PAGE1   ;read data from Data ROM and address flag increase
MOV  RB_PAGE0 , A   ;write data to external LCD driver.
JMP  LOOP

```

**Bit 1(DIS) :** External LCD driver DATA/INSTRUCTION switch.

0/1 → INSTRUCTION/DATA

When EXLCD equal to 1 and DIS bit equal to 0 , MUC will transmit/receive INSTRUCTION. A0(PortC7) will output 0. If DIS bit set to 1, MUC will transmit/receive DATA. A0(PortC4) will output 1

**Bit 2(CSSON) :** External LCD driver select enable

CSSON	CSS0	CS1..CS2	
		LOW	HIGH
0	X	-	CS1,CS2
1	0	CS1	CS2
1	1	CS2	CS1

Example( for EMC 65x132 LCD driver ):

```

MOV  A , @0x01
IOW  IOCB_PAGE1     ;Select external LCD driver & INSTRUCTURE mode
MOV  A,@0xB0
MOV  RB,A           ;Select external LCD driver COM0
MOV  A,@0x10
MOV  RB,A           ;Select external LCD driver SEG Upper 4-bit = 0
MOV  A,@0x00
MOV  RB,A           ;Select external LCD driver SEG Lower 4-bit = 0
MOV  A,@0x03
IOW  IOCB_PAGE1     ;switch to DATA mode
MOV  A,@0xFF
MOV  RB,A           ;write 0xFF to COM0 & SEG0
:

```

User must assign external LCD address at first time. After writing or reading the display data, The SEGMENT address is automatically incremented. So that the MUC can continuously write or read data to the address.

**Bit 3(CSS) :** External LCD driver chip select bit.

0/1 → chip1 / chip2

**Bit 4..Bit 5(RES0 ~ RES1) :** Touch panel bias resister switch..

**Bit 6(CWPWR) :** CAS decoder power control.

0/1 → Power off / Power on.

**Bit 7(EXA17) :** Expand Data ROM start address MSB. This bit can not set unless CHIPSEL and EXSEL pin connect to VDD.

### ***IOCC PORT C I/O Control , Port 6 Pull high register***

#### **PAGE0 PORT C I/O Control**

7	6	5	4	3	2	1	0
IOCC7	IOCC6	IOCC5	IOCC4	IOCC3	IOCC2	IOCC1	IOCC0

**Bit 0~Bit 7 (IOCC0~IOCC7) :** PORTC(0~7) I/O direction control register

0 → put the relative I/O pin as output

1 → put the relative I/O pin into high impedance

#### **PAGE1 Port 6 Pull High Register**

7	6	5	4	3	2	1	0
PH67	PH66	PH65	PH64	PH63	PH62	PH61	PH60

**Bit 0~Bit 7(PH60~PH67) :** PORT6(0~7) pull high control register

0 → disable pull high function.

1 → enable pull high function

### ***IOCD PORT D I/O Control , Port 7 Pull high register***

#### **PAGE0 PORT D I/O Control**

7	6	5	4	3	2	1	0
IOCD7	IOCD6	IOCD5	IOCD4	IOCD3	IOCD2	IOCD1	IOCD0

**Bit 0~Bit 6 (IOCD0~IOCD6) :** PORTD(0~6) I/O direction control register

0 → put the relative I/O pin as output

1 → put the relative I/O pin into high impedance

#### **PAGE1 Port 7 Pull High Register**

7	6	5	4	3	2	1	0
PH77	PH76	PH75	PH74	PH73	PH72	PH71	PH70

**Bit 0~Bit 7(PH70~PH77) :** PORT7(0~7) pull high control register

0 → disable pull high function.

1 → enable pull high function

### ***IOCE Interrupt mask , Differential Energy Detect***

#### **PAGE0 Interrupt Mask Register1**

7	6	5	4	3	2	1	0
INT7	INT6	INT5	INT4	INT3	INT2	INT1	INT0

**Bit 0~Bit 7 :** Interrupt enable bits.

0/1 → disable interrupt/enable interrupt

#### **PAGE1 Differential Energy Detect**

7	6	5	4	3	2	1	0
VRSEL	DEDD	EDGE	WUEDD	CW_SMB	DEDCLK	DEDPWR	DEDTHD

**Bit 0(DEDTHD) :** The minimum detection threshold of Differential Energy Detector (DED)

0/1 → -45dBm/-30dBm

**Bit 1 (DEDPWR) :** Power control of Differential Energy Detector (DED)

0/1 → Power off / Power on

**Bit 2 (DEDCLK) :** Operating clock for Differential Energy Detector (DED)

0/1 → 32.768kHz/3.5826MHz

This bit is used to select operating clock for Differential Energy Detector (DED). When this bit is set to “1”, the PLL is also enabled regardless of RA bit 6 (ENPLL) . At this time, the Energy detector works at high frequency



mode. When this bit is set to “0”, the Energy Detector works at low frequency mode. The difference between high frequency and low frequency is as follows.

DEDPWR	DEDCLK	ENPLL	Energy detector clock	Main CLK
0	X	X	X	Decision by ENPLL
1	0	0	32.768 KHz	Disable
1	0	1	32.768 KHz	Enable
1	1	0	3.5826 MHz	Enable
1	1	1	3.5826 MHz	Enable

PS. “X” means don’t care

**Bit 3(CW\_SMB) :** Call Waiting / short message receiver switch

0 → Short message mode select.  $\pm 5.5\%$  CAS tone accepted frequency range deviation.(Protocol :  $\pm 5\%$ )

1 → Call Waiting mode select. CAS tone accepted frequency range deviation is decided on CODE Option Register bit 5 ( 1:for Europe and USA / 0:for China )

**Bit 4 (WUDD) :** Wake-up control of Energy Detector (DED) output data

1/0 → enable/disable

**Bit 5 (EDGE) :** Wake-up and interrupt triggering edge control of Energy Detector (DED) output

1/0 → Falling edge trig. / Rising edge and Falling edge trig.

**Bit 6(DED) :** Output data of Differential Energy Detector (DED) If input signal from TIP/EGIN1 and RING/EGIN2 pin to Differential Energy Detector is over the threshold level setting at IOCE PAGE 2 bit 0 (DEDTHD), the DED will extract the zero-crossing pulse waveform corresponding to input signal.

**Bit 7 (VRSEL) :** Reference voltage VR selection bit for Comparator

0 → VR = VDD

1 → VR = 2.0V

When this bit is set to “0”, V2\_0 ref. circuit will be powered off. 2.0V ref. circuit is only powered on when this bit and RA page2 bit 7(CMPEN) are all set to “1”.

### **IOCF Interrupt Mask Register2**

7	6	5	4	3	2	1	0
RBF/STD	FSK/CW	0	UART	DED	CNT2	CNT1	TCC

**Bit 0~Bit 4, Bit6~Bit7 :** Interrupt enable bits.

0/1 → disable interrupt/enable interrupt

**Bit4:** Undefined register. This bit must keep to 0.

## VII.4 I/O PORT

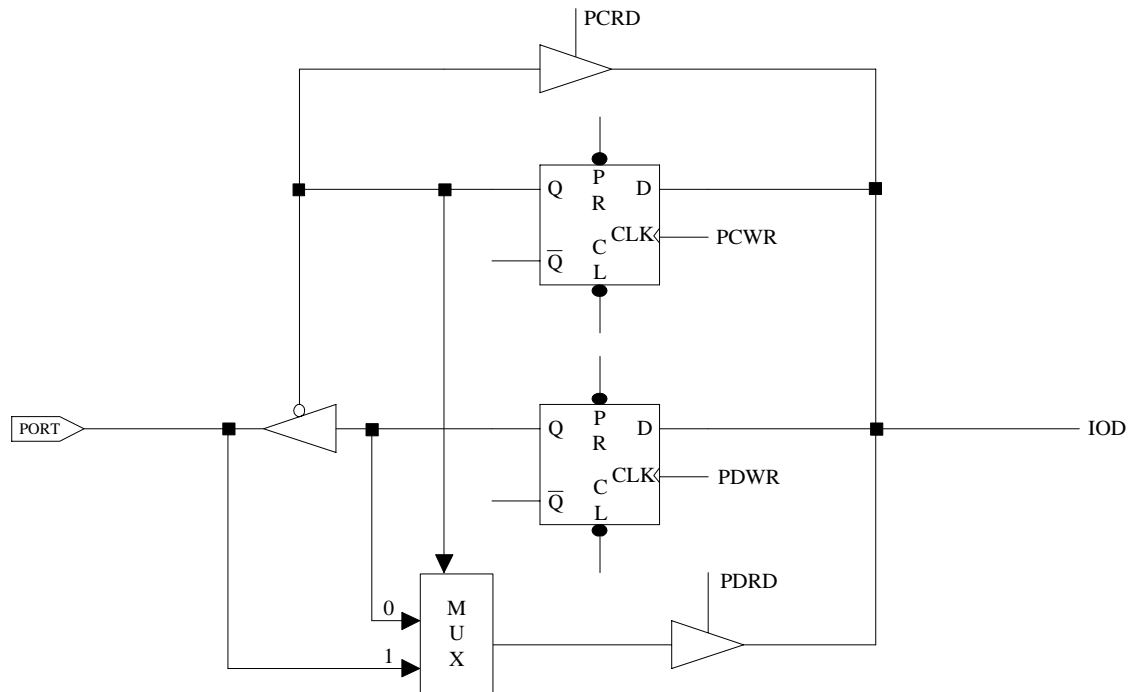


Fig.32 The circuit of I/O port and I/O control register

The I/O registers are bi-directional tri-state I/O ports. The I/O ports can be defined as "input" or "output" pins by the I/O control registers under program control. The I/O registers and I/O control registers are both readable and writable. The I/O interface circuit is shown in Fig.27

## VII.5 RESET

The RESET can be caused by

- (1) Power on voltage detector reset (POVD) and power on reset
- (2) WDT timeout. (if enabled and in GREEN or NORMAL mode)
- (3) /RESET pin pull low

<Note> At case (1), POVD is controlled by CODE OPTION. If you enable POVD, CPU will reset at 2V under. And CPU will consume more current about 3uA . And the power on reset is a circuit always enable. It will reset CPU at about 1.4V and consume about 0.5uA.

Once the RESET occurs, the following functions are performed.

- The oscillator is running, or will be started.
- The Program Counter (R2) is set to all "0".
- When power on, the upper 3 bits of R3 and the upper 2 bits of R4 are cleared.
- The Watchdog timer and prescaler counter are cleared.
- The Watchdog timer is disabled.
- The CONT register is set to all "1"
- The other register (bit7..bit0)



address	R register page0	R register page1	R register page2	R register page3	IOC register page0	IOC register page1
1	--	<b>00000000</b>	<b>00000000</b>	<b>xxxxxxx</b>		
2	--	--	--	--		
3	--	--	--	--		
4	00xxxxxx	<b>xxxxxxx</b>	<b>10001000</b>	<b>xxx00000</b>		
5	x0000000	00000000	00000000	xxxx0000	<b>11110000</b>	xxxxxxx
6	xxxxxxx	xxxxxxx	00000000	00000000	11111111	xxxxxxx
7	xxxxxxx	xxxxxxx	00000000	00000000	11111111	<b>xxxxxxx</b>
8	xxxxxxx	xxxxxxx	<b>x0000000</b>	xxxxxxx	11111111	<b>00000000</b>
9	xxxxxxx	xxxxxxx	<b>0000</b> xxx	<b>xxx</b> 0000	11111111	00000000
A	<b>0000</b> xx0	xxxxxxx	00000000	00000000	<b>00000000</b>	00000000
B	xxxxxxx	xxxxxxx	11111111	00000000	11111111	<b>00</b> xx0000
C	xxxxxxx	xxxxxxx	11111111	00000000	11111111	00000000
D	xxxxxxx	xxxxxxx	<b>x00</b> 11111	xxxxxxx	<b>11111111</b>	00000000
E	00000000	<b>xxxxxxx</b>	10000000	xxxxxxx	00000000	<b>0x</b> 000000
F	00000000	xxxxxxx	xxxxxxx	xxxxxxx	<b>00000000</b>	--

## VII.6 wake-up

The controller provided sleep mode for power saving.

SLEEP mode , RA(7)=0 + "SLEP" instruction .

The controller will turn off all the CPU and crystal. Other circuit with power control like key tone control or PLL control (which has enable register), user has to turn it off by software.

### Wake-up from SLEEP mode :

- (1) WDT time out
- (2) external interrupt
- (3) /RESET pull low

All these cases will reset controller , and run the program at address zero. The status just like the power on reset.

Be sure to enable circuit at case (1) or (2).

## VII.7 Interrupt

RE and RF is the interrupt status register which records the interrupt request in flag bits. IOCE and IOCF is the interrupt mask register. TCC timer, Counter1 and Counter2 are internal interrupt source. P70 ~ P77(INT0 ~ INT7) are external interrupt input which interrupt sources are come from the external. If the interrupts are happened by these interrupt sources, then RE or RF register will generate '1' flag to corresponding register if you enable IOCE or IOCF register. Global interrupt is enabled by ENI instruction and is disabled by DISI instruction. When one of the interrupts (when enabled) generated, will cause the next instruction to be fetched from address 008H. Once in the interrupt service routine the source of the interrupt can be determined by polling the flag bits in the RE and RF register. The interrupt flag bit must be cleared in software before leaving the interrupt service routine and enabling interrupts to avoid recursive interrupts.



## VII.8 Instruction Set

Instruction set has the following features:

(1) Every bit of any register can be set, cleared, or tested directly.

(2) The I/O register can be regarded as general register. That is, the same instruction can operates on I/O register.

The symbol "R" represents a register designator which specifies which one of the 64 registers (including operational registers and general purpose registers) is to be utilized by the instruction. Bits 6 and 7 in R4 determine the selected register bank. "b" represents a bit field designator which selects the number of the bit, located in the register "R", affected by the operation. "k" represents an 8 or 10-bit constant or literal value.

INSTRUCTION BINARY	HEX	MNEMONIC	OPERATION	STATUS AFFECTED	Instruction cycle
0 0000 0000 0000	0000	NOP	No Operation	None	1
0 0000 0000 0001	0001	DAA	Decimal Adjust A	C	1
0 0000 0000 0010	0002	CONTW	A → CONT	None	1
0 0000 0000 0011	0003	SLEP	0 → WDT, Stop oscillator	T,P	1
0 0000 0000 0100	0004	WDTC	0 → WDT	T,P	1
0 0000 0000 rrrr	000r	IOW R	A → IOCR	None	1
0 0000 0001 0000	0010	ENI	Enable Interrupt	None	1
0 0000 0001 0001	0011	DISI	Disable Interrupt	None	1
0 0000 0001 0010	0012	RET	[Top of Stack] → PC	None	2
0 0000 0001 0011	0013	RETI	[Top of Stack] → PC Enable Interrupt	None	2
0 0000 0001 0100	0014	CONTR	CONT → A	None	1
0 0000 0001 rrrr	001r	IOR R	IOCR → A	None	1
0 0000 0010 0000	0020	TBL	R2+A → R2 bits 9,10 do not clear	Z,C,DC	2
0 0000 01rr rrrr	00rr	MOV R,A	A → R	None	1
0 0000 1000 0000	0080	CLRA	0 → A	Z	1
0 0000 11rr rrrr	00rr	CLR R	0 → R	Z	1
0 0001 00rr rrrr	01rr	SUB A,R	R-A → A	Z,C,DC	1
0 0001 01rr rrrr	01rr	SUB R,A	R-A → R	Z,C,DC	1
0 0001 10rr rrrr	01rr	DECA R	R-1 → A	Z	1
0 0001 11rr rrrr	01rr	DEC R	R-1 → R	Z	1
0 0010 00rr rrrr	02rr	OR A,R	A ∨ R → A	Z	1
0 0010 01rr rrrr	02rr	OR R,A	A ∨ R → R	Z	1
0 0010 10rr rrrr	02rr	AND A,R	A & R → A	Z	1
0 0010 11rr rrrr	02rr	AND R,A	A & R → R	Z	1
0 0011 00rr rrrr	03rr	XOR A,R	A ⊕ R → A	Z	1
0 0011 01rr rrrr	03rr	XOR R,A	A ⊕ R → R	Z	1
0 0011 10rr rrrr	03rr	ADD A,R	A + R → A	Z,C,DC	1
0 0011 11rr rrrr	03rr	ADD R,A	A + R → R	Z,C,DC	1
0 0100 00rr rrrr	04rr	MOV A,R	R → A	Z	1
0 0100 01rr rrrr	04rr	MOV R,R	R → R	Z	1
0 0100 10rr rrrr	04rr	COMA R	/R → A	Z	1
0 0100 11rr rrrr	04rr	COM R	/R → R	Z	1
0 0101 00rr rrrr	05rr	INCA R	R+1 → A	Z	1
0 0101 01rr rrrr	05rr	INC R	R+1 → R	Z	1
0 0101 10rr rrrr	05rr	DJZA R	R-1 → A, skip if zero	None	2 if skip
0 0101 11rr rrrr	05rr	DJZ R	R-1 → R, skip if zero	None	2 if skip



0	0110	00rr	rrrr	06rr	RRCA R	$R(n) \rightarrow A(n-1)$ $R(0) \rightarrow C, C \rightarrow A(7)$	C	1
0	0110	01rr	rrrr	06rr	RRC R	$R(n) \rightarrow R(n-1)$ $R(0) \rightarrow C, C \rightarrow R(7)$	C	1
0	0110	10rr	rrrr	06rr	RLCA R	$R(n) \rightarrow A(n+1)$ $R(7) \rightarrow C, C \rightarrow A(0)$	C	1
0	0110	11rr	rrrr	06rr	RLC R	$R(n) \rightarrow R(n+1)$ $R(7) \rightarrow C, C \rightarrow R(0)$	C	1
0	0111	00rr	rrrr	07rr	SWAPA R	$R(0-3) \rightarrow A(4-7)$ $R(4-7) \rightarrow A(0-3)$	None	1
0	0111	01rr	rrrr	07rr	SWAP R	$R(0-3) \leftrightarrow R(4-7)$	None	1
0	0111	10rr	rrrr	07rr	JZA R	$R+1 \rightarrow A$ , skip if zero	None	2 if skip
0	0111	11rr	rrrr	07rr	JZ R	$R+1 \rightarrow R$ , skip if zero	None	2 if skip
0	100b	bbrr	rrrr	0xxx	BC R,b	$0 \rightarrow R(b)$	None	1
0	101b	bbrr	rrrr	0xxx	BS R,b	$1 \rightarrow R(b)$	None	1
0	110b	bbrr	rrrr	0xxx	JBC R,b	if $R(b)=0$ , skip	None	2 if skip
0	111b	bbrr	rrrr	0xxx	JBS R,b	if $R(b)=1$ , skip	None	2 if skip
1	00kk	kkkk	kkkk	1kkk	CALL k	$PC+1 \rightarrow [SP]$ $(Page, k) \rightarrow PC$	None	2
1	01kk	kkkk	kkkk	1kkk	JMP k	$(Page, k) \rightarrow PC$	None	2
1	1000	kkkk	kkkk	18kk	MOV A,k	$k \rightarrow A$	None	1
1	1001	kkkk	kkkk	19kk	OR A,k	$A \vee k \rightarrow A$	Z	1
1	1010	kkkk	kkkk	1Akk	AND A,k	$A \& k \rightarrow A$	Z	1
1	1011	kkkk	kkkk	1Bkk	XOR A,k	$A \oplus k \rightarrow A$	Z	1
1	1100	kkkk	kkkk	1Ckk	RETL k	$k \rightarrow A$ , [Top of Stack] $\rightarrow PC$	None	2
1	1101	kkkk	kkkk	1Dkk	SUB A,k	$k-A \rightarrow A$	Z,C,DC	1
1	1110	0000	0001	1E01	INT	$PC+1 \rightarrow [SP]$ $001H \rightarrow PC$	None	1
1	1110	1kkk	kkkk	1E8k	PAGE k	$K \rightarrow R5(4:0)$	None	1
1	1111	kkkk	kkkk	1Fkk	ADD A,k	$k+A \rightarrow A$	Z,C,DC	1

\*\* 1 Instruction cycle = 2 main CLK



## VII.9 CODE Option Register

The controller has one CODE option register which is not part of the normal program memory. The option bits cannot be accessed during normal program execution.

### CODE Option Register1 ( Program ROM)

7	6	5	4	3	2	1	0
-					CWMODE	/DED	/PTB

**Bit 0(/PTB) :** Program ROM data protect bit.

0/1 → protect / unprotect

When user clear this bit to 0, another person will unable read the originally program code from program ROM.

**Bit 1(/DED) :** enable/disable DED function.

0→enable DED function

1→disable DED function

**Bit 2(CWMODE) :** CAS tone (2130 Hz plus 2750 Hz ) accepted frequency range select.

0 → ± 2% Call waiting accepted frequency range deviation.(Application for China protocol : ± 1.5% )

1 → ± 1.2% Call waiting accepted frequency range deviation.(Application for Europe and USA protocol : ± 0.5% )

### CODE Option Register2 ( Data ROM)

7	6	5	4	3	2	1	0
0	0	0	0	0	0	0	/DTB

**Bit 0(PTB) :** Data ROM data protect bit.

0/1 → protect / unprotect

When user clear this bit to 0, another person will unable read the originally program code from data ROM.

**Bit 1~Bit 7 :** Unused

### PAD Option

/POVD(power on voltage detect) reset can be enabled/disabled by PAD Option. This POVD pad is not shown on the pin assignment. Internally or externally connecting this pad to GND/VDD to enable/disable /POVD reset.

/POVD	2.2V /POVD reset voltage	2.2V Power on reset voltage	Sleep mode current (VDD=5V)
1	No	Yes (2.2V)	1uA
0	Yes (2.2V)	No	15uA

## VII.10 CALL WAITING Function Description

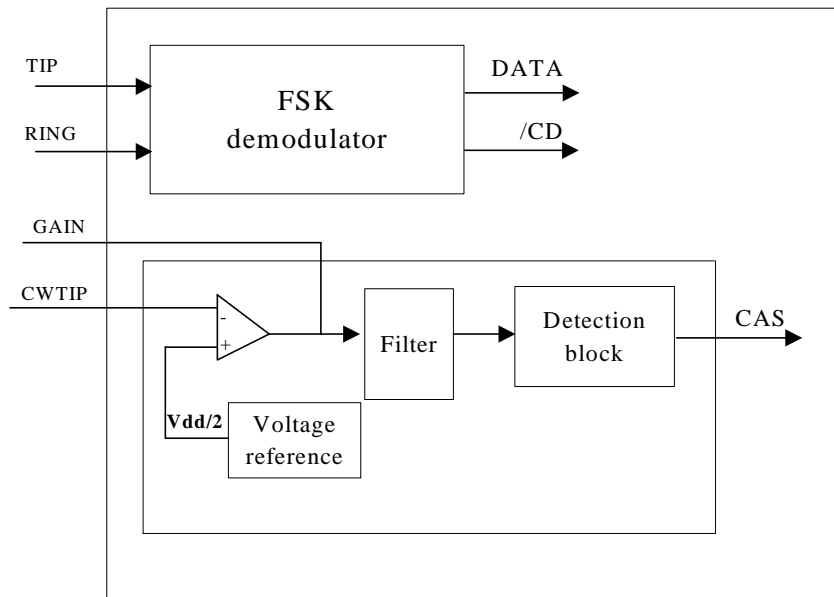


Fig.33 Call Waiting Block Diagram

Call Waiting service works by alerting a customer engaged in a telephone call to a new incoming call. This way the customer can still receive important calls while engaged in a current call. The CALL WAITING DECODER can detect CAS(Call-Waiting Alerting Signal 2130Hz plus 2750Hz) and generate a valid signal on the data pins.

The call waiting decoder is designed to support the Caller Number Deliver feature, which is offered by regional Bell Operating Companies.

In a typical application, after enabling CW circuit (by R5 page3 bit3 & bit4 ) this IC receives Tip and Ring signals from twisted pairs. The signals as inputs of pre-amplifier, and the amplifier sends input signal to a band pass filter. Once the signal is filtered, the Detection block decodes the information and sends it to RE page2 bit7 . The output data made available at RE CAS bit.

The data is CAS signals. The CAS is normal high. When this IC detects 2130Hz and 2750Hz frequency, then CAS pin goes to low.

## VII.11 Differential Energy Detector (DED)

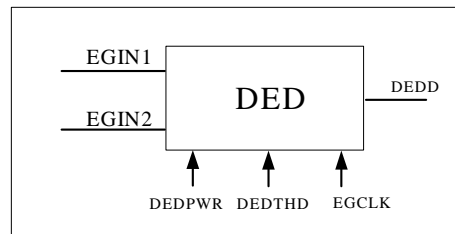


Fig.34 DED Block diagram

The Differential Energy Detector is differential input level and zero crossing detector named as DED. It can detect any incoming AC signal above its threshold level and output corresponding zero-crossing frequency pulse. For this energy detector, the user can set its minimum detection threshold level at  $-35\text{dBm}$  or  $-45\text{dBm}$  by DEDTHD bit. All the minimum detection value can be achieved under input capacitor more than  $4700\text{pF}$  and input resistor around  $100\text{k ohms}$ . The energy detector has power control by IOCE PAGE1 bit 1 (DEDPWR).

Register bits of Energy Detector :

Register bits	Descriptions
RE PAGE0 bit 3 (DED)	DED : Interrupt flag of DED output data
RE PAGE1 bit 7 (DEDD)	DEDD : Output data of DED
IOCE PAGE1 Bit 5 (EDGE)	EDGE : edge control of DED output data 1/0 => Falling edge trig. / Rising edge and Falling edge trig.
IOCE PAGE1 Bit 4 (WUDD)	WUDD : Wake-up control of DED output data 1/0 => enable/disable
IOCE PAGE1 Bit 6 (DED)	DED : Interrupt mask of DED output data 1/0 → enable/disable interrupt of DED output data
IOCE PAGE1 Bit 0 (DEDTHD)	DEDTHD : Minimum detection threshold of DED 0/1 → $-45\text{dBm}/-35\text{dBm}$
IOCE PAGE1 Bit 1 (DEDPWR)	DEDPWR : Power control of DED 0/1 → power off/power on
IOCE PAGE1 Bit 2 (DEDCLK)	DEDCLK : operating clock of DED 0 : low frequency clock 1 : high frequency clock



## VIII. Absolute Operation Maximum Ratings

RATING	SYMBOL	Min	Typ	Max	Unit
DC SUPPLY VOLTAGE	VDD	-0.3		6	V
INPUT VOLTAGE	V <sub>in</sub>	VDD-0.5	VDD	VDD+0.5	V
OPERATING TEMPERATURE RANGE	T <sub>a</sub>	0	25	70	

## IX. DC Electrical Characteristic

(Operation current consumption for Analog circuit)

Parameter	Symbol	Condition	Min	Typ	Max	Unit
Operation current for FSK	I_FSK	VDD=5V, CID power on		2.5	4	mA
		VDD=3V, CID power on		2.0	3.5	
Operation current for CW	I_CW	VDD=5V, CID power on		2.5	4	mA
		VDD=3V, CID power on		2.0	3.5	
Operation current for DTMF Receiver	I_DR	VDD=3V, DTMFr power on		2.5	4.0	mA
		VDD=3V, DTMFr power on		2.0	3.5	
Operation current for TONE generator	I_DTMF	VDD=5V, DTMF power on		0.9	1.2	mA
		VDD=3V, DTMF power on		0.5	0.8	
Current DA output current	I_DA	VDD=5V, CDA power on		2.5	4	mA
		VDD=3V, CDA power on		2.0	3.5	
Operation current for OP	I_OP	VDD=5V, PT power on		0.17		mA
		VDD=3V, PT power on		0.1		
Operation current for Comparator	I_CMP	VDD=5V, PT power on		0.15	0.3	mA
		VDD=3V, PT power on		0.13	0.2	

(T<sub>a</sub>=25°C, VDD=5V±5%, VSS=0V)

Parameter	Symbol	Condition	Min	Typ	Max	Unit
Input Leakage Current for input pins	IIL1	VIN = VDD, VSS			±1	μA
Input Leakage Current for bi-directional pins	IIL2	VIN = VDD, VSS			±1	μA
Input High Voltage	VIH		2.0			V
Input Low Voltage	VIL				0.8	V
Input high threshold Voltage	VIHT	/RESET, TCC, RDET1	2.0			V
Input low threshold Voltage	VILT	/RESET, TCC, RDET1			0.8	V
Clock Input High Voltage	VIHX	OSCI	1.8			V
Clock Input Low Voltage	VILX	OSCI			1.2	V
Output High Voltage (port 8,9,B,C,D)	VOH1	IOH = -6mA	2.0	2.4		V
(port6,7,D)		IOH = -10.0mA	2.0	2.4		V
Output Low Voltage (port 8,9,B,C,D)	VOL1	IOL = 6mA			0.4	V
(port6,7)		IOL = 10.0mA			0.4	V
Pull-high current	IPH	Pull-high active input pin at VSS		-10	-15	μA
Power down current (SLEEP mode)	ISB1	All input and I/O pin at VDD, output pin floating,		1	4	μA

\* This specification is subject to change without notice.



Low clock current (GREEN mode)	ISB2	WDT disabled CLK=32.768KHz, All analog circuit disable, All input and I/O pin at VDD, output pin floating, WDT disabled, LCD disable		35	50	$\mu A$
Operating supply current (NORMAL mode)	ICC	/RESET=High, PLL enable CLK=3.579MHz, output pin floating, LCD disable, all analog circuit disable		2.8	3.5	mA
Tone generator reference voltage	Vref2		0.5		0.7	VDD

Differential Energy Detector (DED) (Ta=25°C, VDD=5.0V±5%, VSS=0V)

Symbol	Parameter	Condition	Min	Typ	Max	Unit
EGIN1	Operating current for SED	SEDCLK bit = 0		20	25	$\mu A$
EGIN2	Operating current for SED	SEDCLK bit = 0		20	25	$\mu A$

Embedded LCD driver

Symbol	Parameter	Condition	Min	Typ	Max	Unit
Ron	LCD driver ON resistance	LCD function enable		2	4	$k\Omega$
$f_{FM}$	LCD frame frequency	1/24 duty		88		Hz
		1/16, 1/32 duty		64		Hz
$I_{DCC}$	Dynamic current consumption	Charge pump x 2, no load		60	65	$\mu A$
$V_{OUT}$	Voltage converter output	Charge pump x 2, no load	95	97		%
$I_{driver}$	LCD driver current	Weak mode		75		$\mu A$
		Normal mode		150		$\mu A$
		Strong mode		300		$\mu A$
		Double strong mode		600		$\mu A$

## X. AC Electrical Characteristic

CPU instruction timing (Ta=25°C, VDD=5V, VSS=0V)

Parameter	Symbol	Condition	Min	Typ	Max	Unit
Input CLK duty cycle	Dclk		45	50	55	%
Instruction cycle time	Tins	32.768kHz 3.579MHz		60 550		$\mu s$ ns
Device delay hold time	Tdrh			16		ms
TCC input period	Ttcc	Note 1	(Tins+20)/N			ns
Watchdog timer period	Twtd	Ta = 25°C		16		ms

Note 1: N= selected prescaler ratio.



FSK AC Characteristic (Vdd=5V,Ta=+25°C)

CHARACTERISTIC	Min	Typ	Max	Unit
<b>FSK sensitivity</b>				
Low Level Sensitivity Tip & Ring @SNR 20dB	-40	-48		dBm
High Level Sensitivity Tip & Ring @SNR 20dB		0		dBm
Signal Reject		-51		dBm
<b>FSK twist</b>				
Positive Twist (High Level)	+10			dB
Positive Twist (Low Level)	+10			dB
Negative Twist (High Level)	-6			dB
Negative Twist (Low Level)	-6			dB

DTMF (DTMF receiver) AC Characteristic (Vdd=5V,Ta=+25°C)

CHARACTERISTIC	Min	Typ	Max	Unit
<b>DTMF receiver</b>				
Low Level Signal Sensitivity		-36		dBm
High Level Signal Sensitivity		0		dBm
Low Tone Frequency		±2		%
High Tone Frequency		±2		%
<b>DTMF receiver noise endurance</b>				
Signal to noise ratio	15			dB

TONE generators for AC Characteristic (Vdd=5V,Ta=+25°C)

CHARACTERISTIC	Min	Typ	Max	Unit
<b>Tone1/Tone2 signal strength (root mean square voltage)</b>				
Tone1 signal strength V1rms (ps1)	130	155	180	mV
Tone2 signal strength V2rms (ps1)	1.259V1rms			mV
<b>Tone twist</b>				
(Tone1 – Tone2) twist		-2		dB
<b>Tone frequency deviation</b>				
Frequency deviation			±1	%

(ps1) : V1rms and V2rms has 2dB difference. It means  $20\log(V2rms/V1rms) = 20\log 1.259 = 2$  (dB)

DED AC Characteristic (Vdd=+5.0V,Ta=+25 °C)

CHARACTERISTIC	MIN	TYP	MAX	UNIT
Input sensitivity TIP and RING for DED, DEDTHD bit=0		-45	--	dBm
Input sensitivity TIP and RING for DED, DEDTHD bit=1		-35	--	dBm

Timing characteristic (Vdd=5V,Ta=+25°C)

Description	Symbol	Min	Typ	Max	Unit
<b>Oscillator timing characteristic</b>					
OSC start up	32.768kHz	Tosc		1500	ms
	3.579MHz PLL		5	10	us
<b>FSK timing characteristic</b>					
Carrier detect low	Tcdl	--	10	14	ms
Carrier detect low to data valid	Tcdv	--	10	20	ns
Power up to FSK(setup time)	Tsup	--	15	20	ms
End of FSK to Carrier Detect high	Tcdh		--	4	ms

\* This specification is subject to change without notice.



CW timing characteristic					
CAS input signal length (2130 ,2750 Hz @ -20dBm )	Tcasi		80		ms
Call waiting data detect delay time	Tcwd		42		ms
Call waiting data release time	Tcwr		26		ms
DTMF receiver timing characteristic					
Tone Present Detection Time	Tdp		(ps1)		
the guard-times for tone-present (C=0.1uF, R=300K)	Tgtp		30		ms
the guard-times for tone-absent (C=0.1uF, R=300K)	Tgta		30		mS
Propagation Delay (St to Q)	Tpq		8		us
Tone Absent Detection Time	Tda		(ps2)		ms
SPI timing characteristic (CPU clock 3.58MHz and F <sub>sco</sub> = 3.58Mhz /2)					
/SS set-up time	Tcss	560			ns
/SS hold time	Tcsh	250			
SCLK high time	Thi	250			ns
SCLK low time	Tlo	250			ns
SCLK rising time	Tr		15	30	ns
SCLK falling time	Tf		15	30	ns
SDI set-up time to the reading edge of SCLK	Tisu	25			ns
SDI hold time to the reading edge of SCLK	Tihd	25			ns
SDO disable time	Tdis			560	ns

(ps1) : Controlled by software

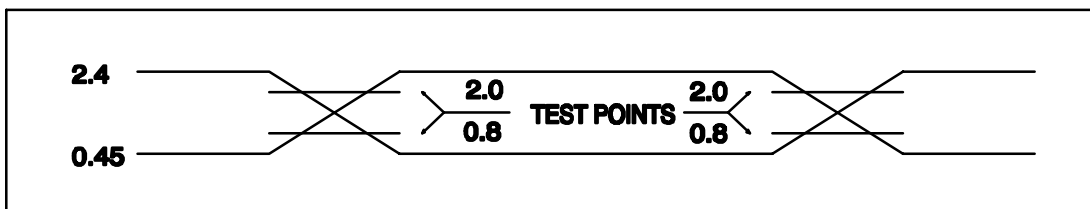
(ps2) : Controlled by RC circuit.

Data ROM access timing characteristic

Symbol	Description	Condition	Min	Typ	Max	Unit
Tdiea	Delay from Phase 3 end to INSEND active	C1=100pF			30	ns
Tdiei	Delay from Phase 4 end to INSEND inactive	C1=100pF			30	ns
Tiew	INSEND pulse width		30			ns
Tdca	Delay from Phase 4 end to CA Bus valid	C1=100pF			30	ns
Tacc	ROM data access time		100			ns
Tcds	ROM data setup time		20			ns
Tcdh	ROM data hold time		20			ns
Tdca-1	Delay time of CA-1	C1=100pF			30	ns

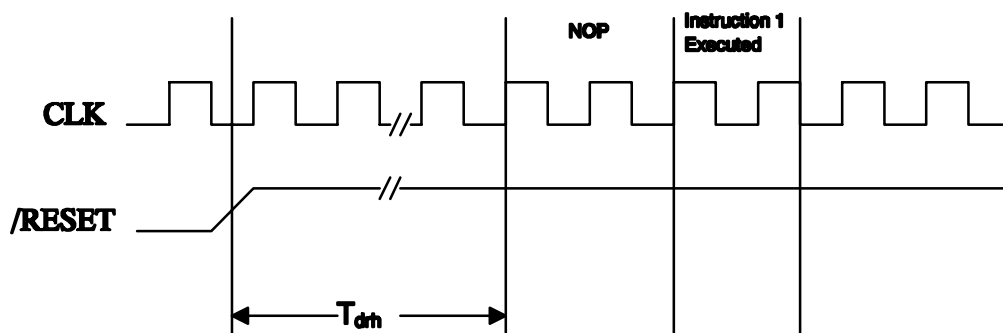
## XI. Timing Diagrams

### AC Test Input/Output Waveform



**AC Testing:** Input are driven at 2.4V for logic "1", and 0.45V for logic "0". Timing measurements are made at 2.0V for logic "1", and 0.8V for logic "0".

### RESET Timing



### TCC Input Timing

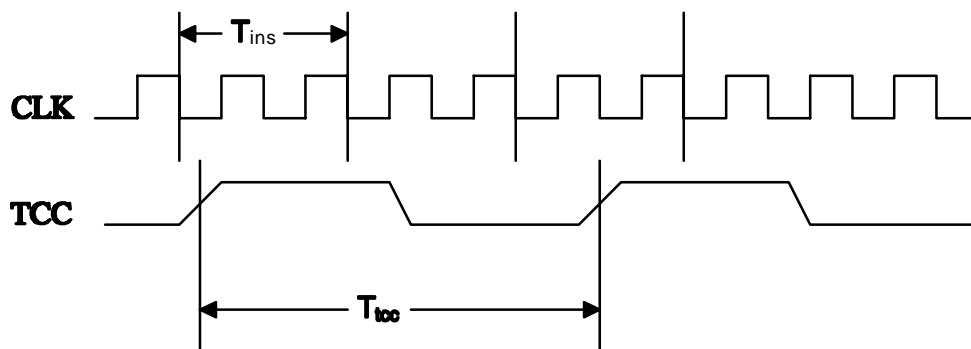


Fig.38 AC timing

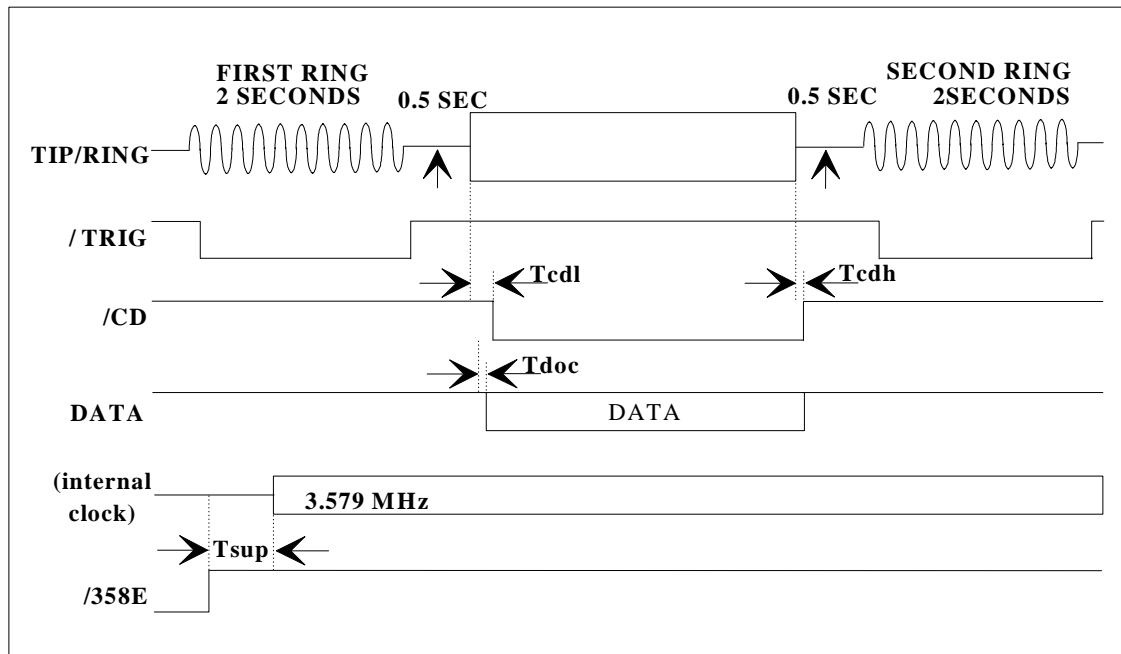


Fig.39 FSK timing diagram

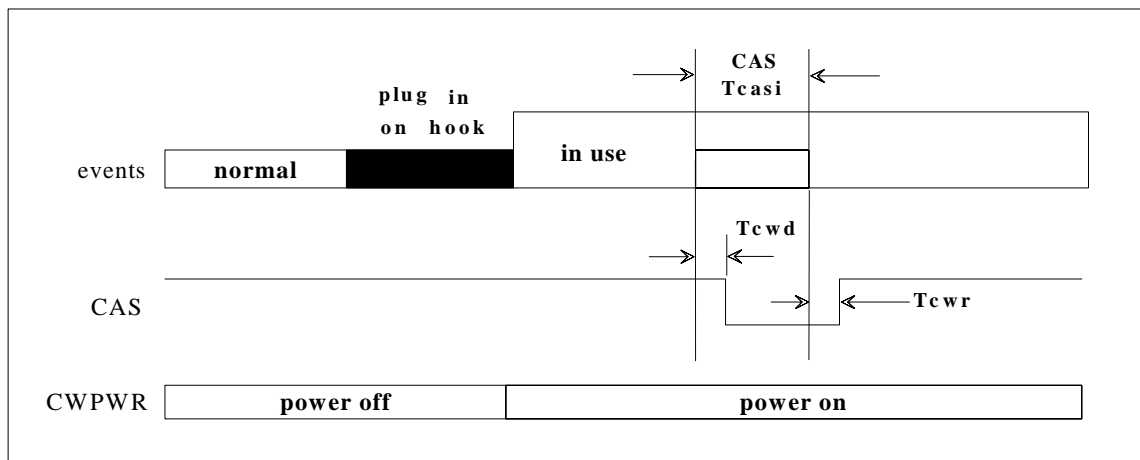


Fig.40 Call waiting timing diagram

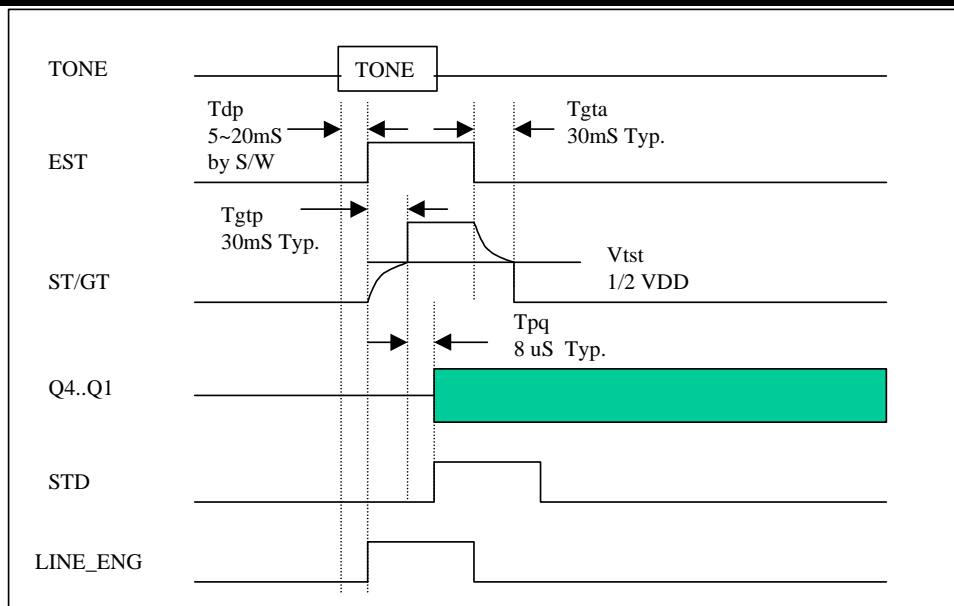


Fig.41 DTMF receiver timing diagram

## XII Application Circuit

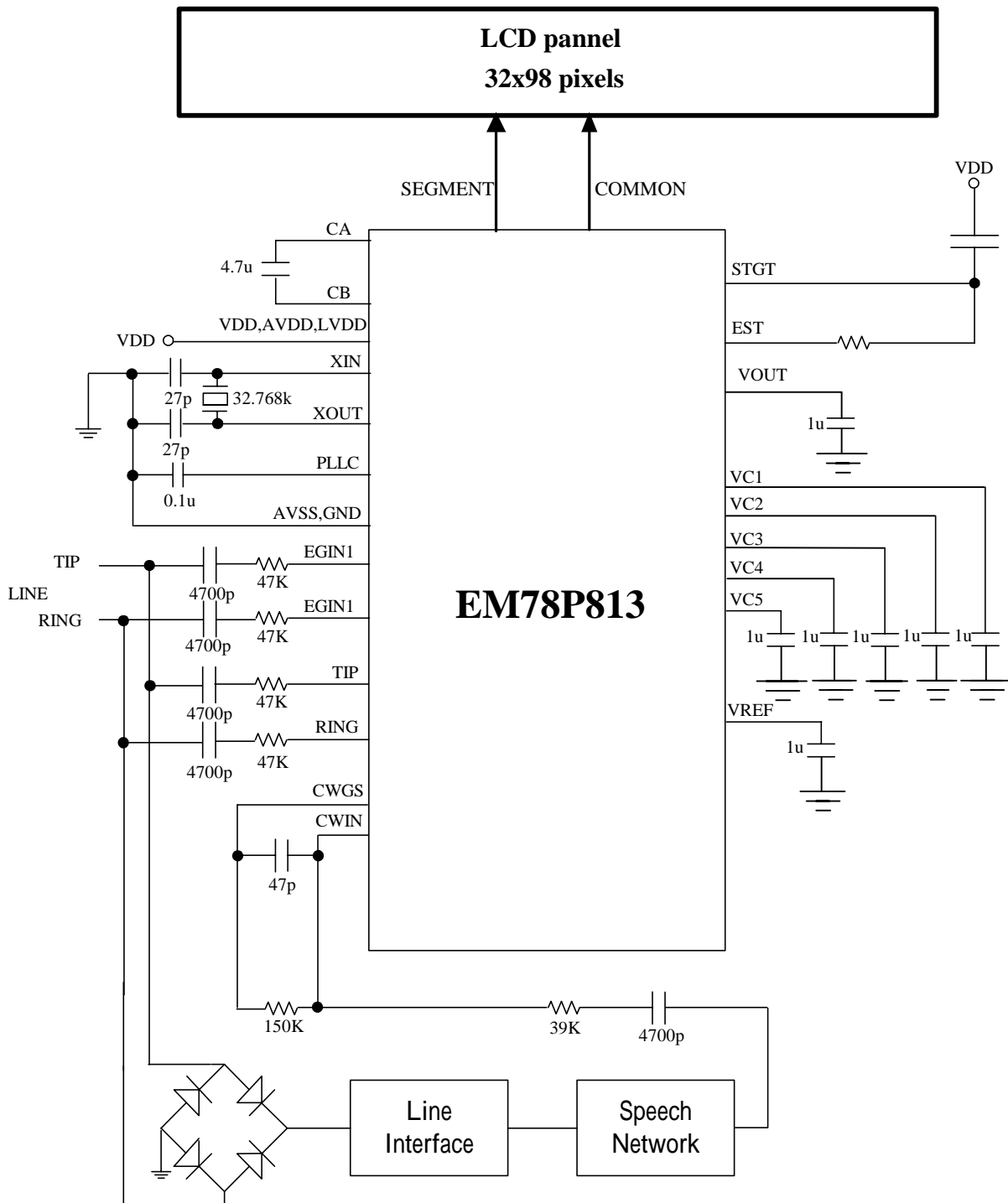


Fig.43 Internal LCD driver application circuit

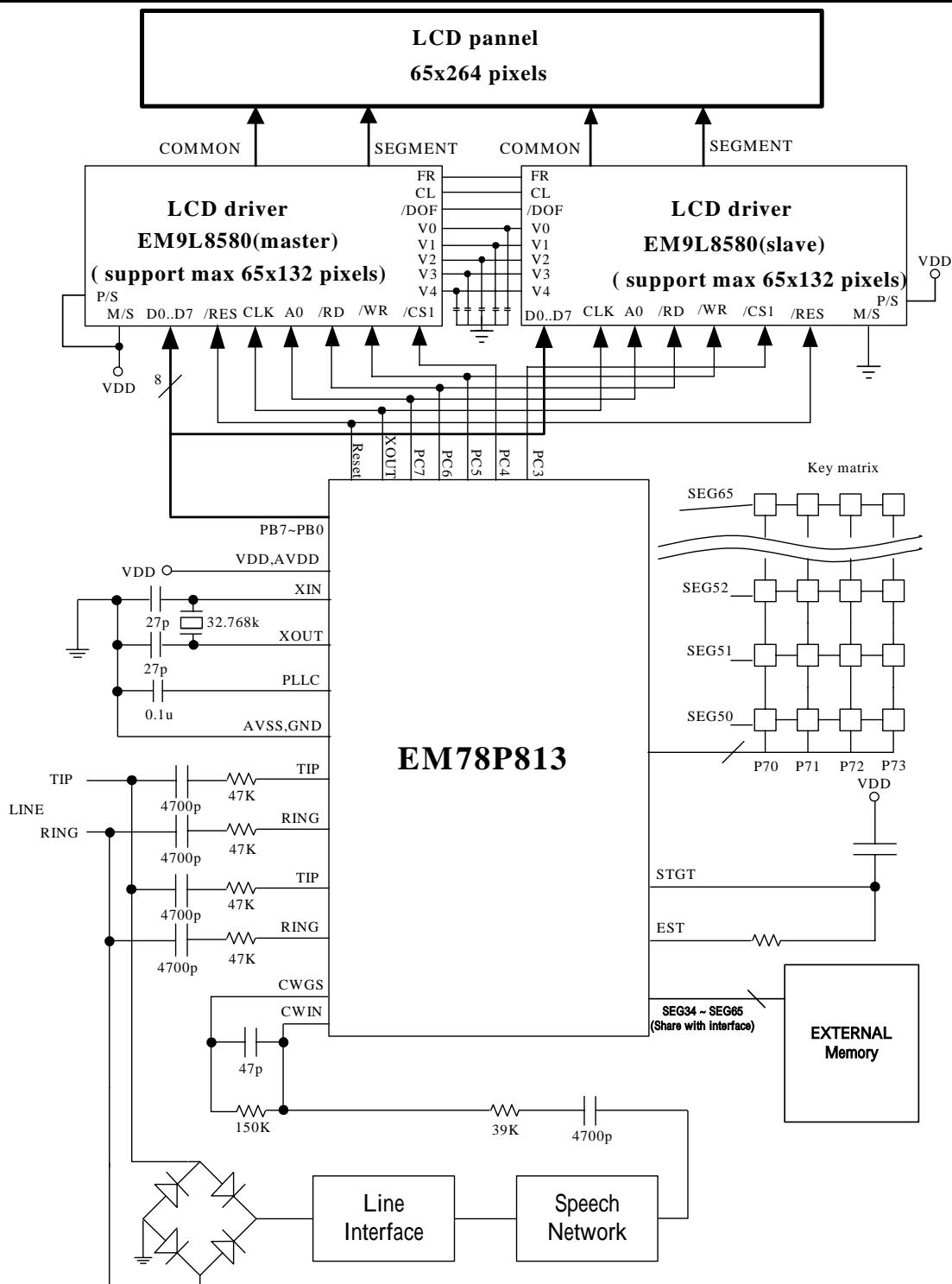


Fig.44 External multi-chip LCD driver application circuit